



THE NORTHWEST
SCIENCE FICTION SOCIETY
PROUDLY PRESENTS
NORWESCON 36
MARCH 28-31 2013
ANNUAL NORTHWEST
SCIENCE FICTION &
FANTASY CONVENTION

NORWESCON 36

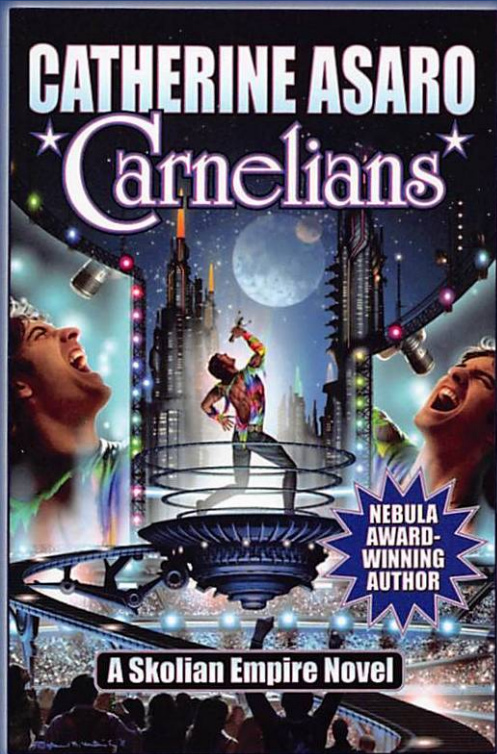
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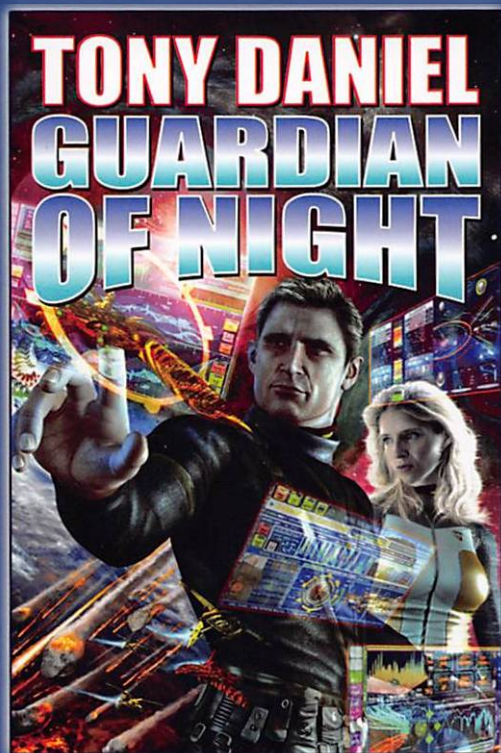
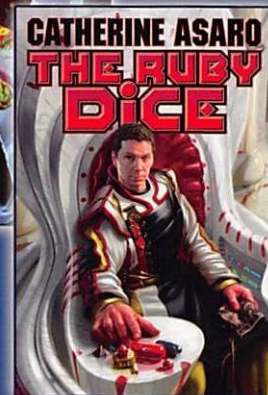
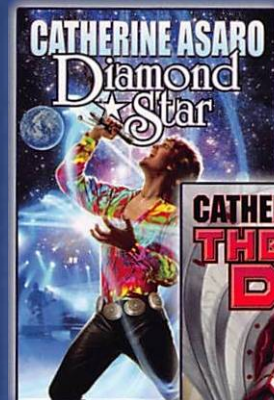
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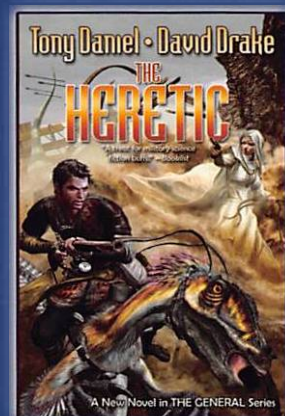
TONY DANIEL

A NEW HOPE FOR CIVILIZATION—
A LAST STAND FOR EARTH.

Dear Director Gergen . . .

I write to inform you that I have taken command of the newly forged space vessel *Guardian of Night*. It is my intention to seek political asylum with the humans. I do this in memory of my family, whom you have killed. I do this for revenge. Catch me if you can.

Sincerely,
Arid Ricimer
Captain, *Guardian of Night*



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NORWESCON 36

Writer Guest of Honor

CATHERINE ASARO

Artist Guest of Honor

LEE MOYER

Science Guest of Honor

EDWARD TENNER

Special Guest of Honor

GARDNER DOZOIS

Norwescon 36 Grand Master

TERRY BROOKS

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CALL OF CTHULHU

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MELISSA AUF DER MAUR

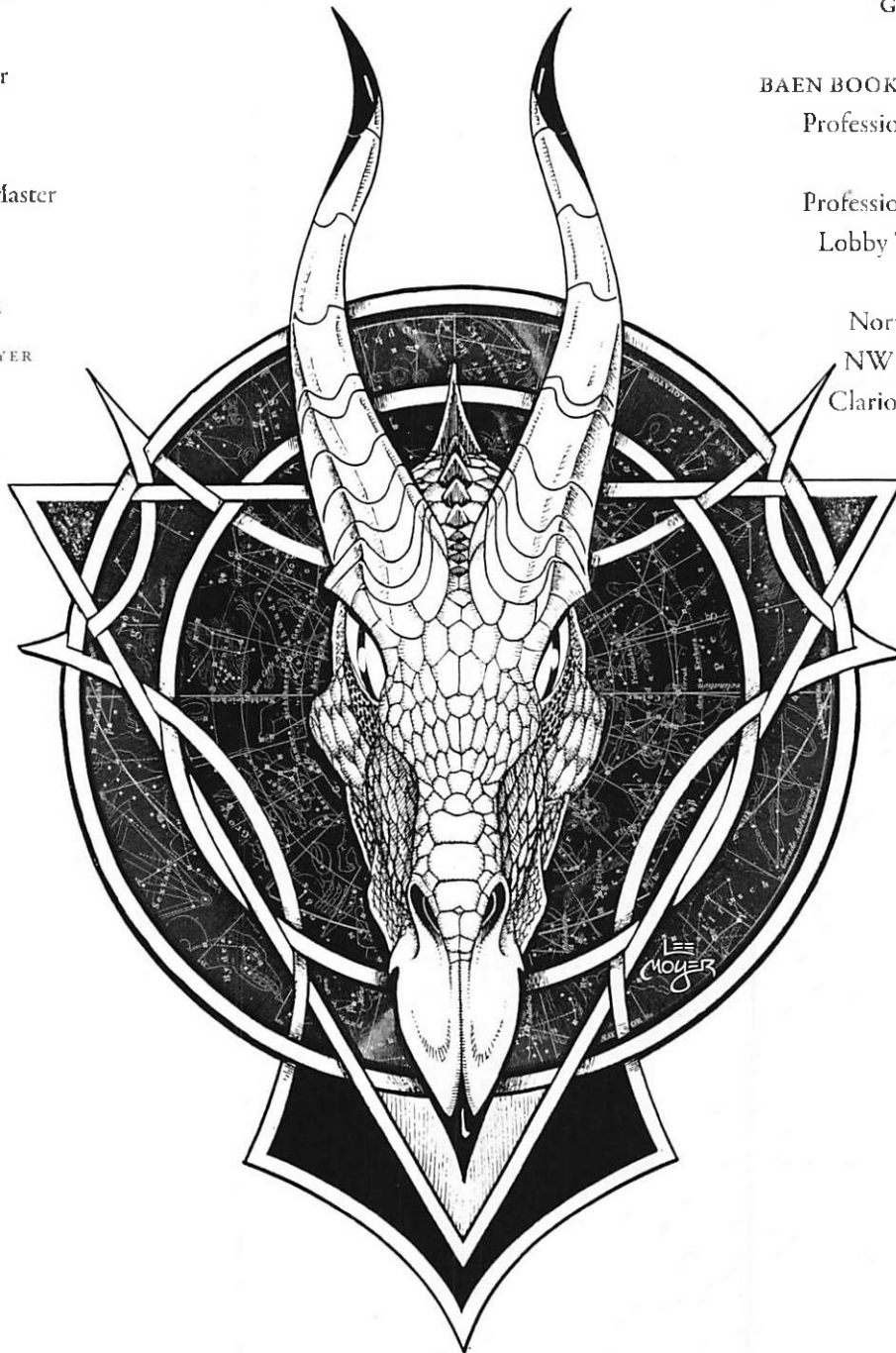
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The Northwest Science Fiction Society proudly presents
Norwescon 36: Save the World!

The Thirty Sixth Annual Northwest Regional
Science Fiction & Fantasy Convention

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PHILLIP K. DICK AWARDS
TWENTY THIRTEEN

The Philip K. Dick award is sponsored by the Northwest Science Fiction Society and the Philadelphia Science Fiction Society. The award ceremony is held each year at Norwescon. The award is presented annually with the support of the Philip K. Dick Trust for distinguished science fiction published in paperback original form in the United States.

We hope that you will join us Friday night in Grand 2 at 7:00 p.m. and be among the first to know who the winners are! There is no fee to attend and there are always a few nominated authors and special guests from the science fiction and fantasy community in attendance.

2012 Nominees

Blueprints of the Afterlife

by Ryan Boudinot

Harmony by Keith Brooke

Helix Wars by Eric Brown

The Not Yet by Moira Crone

Fountains of Age by Nancy Kress

Lovestar by Andri Snaer Magnason

Lost Everything

by Brian Francis Slattery

PAST WINNERS

2011 — *The Strange Affair of Spring Heeled Jack* by Mark Hobber (Pyr)

SPECIAL CITATION: *Harmony* by Project Itoh, translated by Alexander O. Smith (Haikasoru)

2010 — *The Strange Affair Of Spring Heeled Jack* by Mark Hodder (Pyr)

2009 — *Bitter Angels* by C. L. Anderson (Ballantine Books/Spectra)

SPECIAL CITATION: *Cyberabad Days* by Ian McDonald (Pyr)

2008 — (TIE): *Emissaries From The Dead* by Adam-Troy Castro (Eos Books)

Terminal Mind by David Walton (Meadowhawk Press)

2007 — *Nova Swing* by M. John Harrison (Bantam Spectra)

SPECIAL CITATION: *From the Notebooks of Dr. Brain* by Minister Faust (Del Rey)

2006 — *Spin Control* by Chris Moriarty (Bantam Spectra)

SPECIAL CITATION: *Carnival* by Elizabeth Bear (Bantam Spectra)

2005 — *War Surf* by M. M. Buckner (Ace Books) SPECIAL CITATION: *Natural History* by Justina Robson (Bantam Spectra)

2004 — *Life* by Gwyneth Jones (Aqueduct Press)

SPECIAL CITATION: *Apocalypse Array* by Lyda Morehouse (Roc)

2003 — *Altered Carbon* by Richard Morgan (Del Rey Books)

SPECIAL CITATION: *Dante's Equation* by Jane Jensen (Del Rey Books)

2002 — *Mount* by Carol Emshwiller (Small Beer Press) SPECIAL CITATION: *The Scar* by China MiÉville (Del Rey Books)



2001 — *Ship of Fools* by Richard Paul Russo (Ace Books) SPECIAL CITATION: *Divine Intervention* by Ken Wharton (Ace Books)

2000 — *Only Forward* by Michael Marshall Smith (Bantam Books) SPECIAL CITATION: *Evolution's Darling* by Scott Westerfeld (Four Walls Eight Windows)

1999 — *Vacuum Diagrams* by Stephen Baxter (HarperPrism) SPECIAL CITATION: *Tower of Dreams* by Jamil Nasir (Bantam Spectra)

1998 — *253: The Print Remix* by Geoff Ryman (St. Martin's Griffin) SPECIAL CITATION: *Lost Pages* by Paul Di Filippo (Four Walls Eight Windows)

1997 — *The Troika* by Stepan Chapman SPECIAL CITATION: *Acts of Conscience* by William Barton

1996 — *The Time Ships* by Stephen Baxter SPECIAL CITATION: *At the City Limits of Fate* by Michael Bishop

1995 — *Headcrash* by Bruce Bethke SPECIAL CITATION: *Carlucci's Edge* by Richard Paul Russo

1994 — *Mysterium* by Robert Charles Wilson SPECIAL CITATION: *Inagebi* by Jack Cady (Ace)

1993 — (TIE): *Growing Up Weightless* by John M. Ford (Bantam Spectra) *Elvissey* by Jack Womack (Tor Books)

1992 — *Through the Heart* by Richard Grant (Avon) SPECIAL CITATION: *In the Mothers' Land* by Elisabeth Vonarburg (Bantam Spectra)

1991 — *King of Morning, Queen of Day* by Ian McDonald (Bantam Spectra) SPECIAL CITATION: *Bone Dance* by Emma Bull (Ace)

1990 — *Points of Departure* by Pat Murphy (Bantam Spectra) SPECIAL CITATION: *The Schizogenic Man* by Raymond Harris (Ace)

1989 — *Subterranean Gallery* by Richard Paul Russo (Tor Books) SPECIAL CITATION: *On My Way to Paradise* by Dave Wolverton (Bantam Spectra)

1988 — (TIE): *400 Billion Stars* by Paul J. McAuley (Del Rey) *Wetware* by Rudy Rucker (Avon)

1987 — *Strange Toys* by Patricia Geary (Bantam Spectra) SPECIAL CITATION: *Memories* by Mike McQuay (Bantam Spectra)

1986 — *Homunculus* by James P. Blaylock (Ace Books) SPECIAL CITATION: *The Hercules Text* by Jack McDevitt (Ace Books)

1985 — *Dinner at Deviant's Palace* by Tim Powers (Ace Books) SPECIAL CITATION: *Saraband of Lost Time* by Richard Grant (Avon)

1984 — *Neuromancer* by William Gibson (Ace Books) SPECIAL CITATION: *The Wild Shore* by Kim Stanley Robinson (Ace Books)

1983 — *The Anubis Gates* by Tim Powers (Ace Books) SPECIAL CITATION: *Tea with the Black Dragon* by R. A. MacAvoy (Bantam Spectra)

1982 — *Software* by Rudy Rucker (Ace Books) SPECIAL CITATION: *The Prometheus Man* by Ray Faraday Nelson (Starblaze)

PEGGY STEWART CHAIRMAN'S CORNER

I'm very excited to welcome you all to Norwescon 36. We have been working all year to bring you the very best convention possible. This year is chock full of fabulous things to do like panels, dances, the PK Dick Awards, Dealer's Room and Art Show to just name a few. Our slate of Guests is truly impressive. I guarantee you will find something to fill your time all weekend long.

It is with great esteem that Norwescon 36 brings you our Guests of Honor: Catherine Asaro as our Author Guest of Honor, Lee Moyer as our Artist Guest of Honor, Edward Tenner as our Science Guest of Honor, Gardner Dozois as our Special Guest of Honor, Tony Daniel representing Baen Books as our Spotlight Publisher and, last but not least, Terry Brooks as our Norwescon 36 Grand Master. That is an amazing list of guests and they are here to teach, entertain and educate you. I can't encourage you enough to go see them at their panels, autograph sections, Opening and Closing Ceremonies and the Thursday Guest of Honor Banquet to name a few of the places they will be. We are lucky to have such a full slate of world class guests and I want to thank them very much for carving a long weekend out of their busy schedules to come to Norwescon 36.

If you are reading the program book, you have been through the most exciting new change for this Norwescon, our new registration system. We have worked very hard to get the new system in place in time for this year. The new system will make registration faster and help eliminate the lines and waiting. This system is also linked to the Art Show and its registration. As it is our first year, please have patience with us as we work out the kinks. Feel free to let us know how it worked for you and any suggestions you might have. It will only get better with every year. I want to thank IT,

Civet and all the other staff that worked long hard hours to get the Membership and Art Show registration ready to go for this year. They have been working non-stop and really gone above and beyond with all their efforts.

Another exciting thing this year is the PK Dick Awards. We have five out of the seven nominated authors here for the awards ceremony which is a record for us. The attending nominated authors are Ryan Boudinot, Moira Crone, Nancy Crone, Andri Snaer Magnason and Brian Slattery. I wish them all the best of luck! The PK Dick Awards is an open event for all who wish to attend. You should come and hear the authors read from their nominated books. This is a very prestigious award and we are honored to host it.

For our second year, we have Maxi's Lounge again and there is a full slate of fun scheduled up there. It opens at 9pm, so don't forget to take your ID, NWC badge and go up to the top floor and check it out Friday and Saturday night. We need your help to support it and make it a success.

Norwescon is a convention run by volunteers, even the staff are volunteers. I want to thank each and every one of them from the staff that works all year to the Pros that put on the panels to the great volunteers that work at con only. We couldn't put this con on without each and every one of them. Norwescon volunteers dedicate an incredible amount of their time to make it all happen and I can't thank them enough. I would be remiss to not thank the DoubleTree staff too. They give us lots of love and support and work as non-stop as we do during Norwescon. I want to give a special thanks to my Executive Team. They have worked hard all year to pull this convention together and have done a fabulous job. As chair, they make my job easier with their dedication and hard work, they pull the con together. If you see a person with a Committee ribbon on, please give them a "thank you" as they worked very hard for you to have a good time.

Norwescon would be nothing if it didn't have you, the attendees. You come and support us. Everything we do is in service of you. So, a huge thank you is in order to you for being here and holding a program book with your cool Norwescon badge clipped on. It is because of you that we are 36 years strong and growing. Please enjoy yourself and don't forget to register for Norwescon 37 on Sunday as we want to see you next year, too.





HONEY WEST IN MURDER ON MARS © 2013 LEE MOYER



LEE MOYER

GUESTS OF HONOR

Writer Guest of Honor

CATHERINE ASARO

Artist Guest of Honor

LEE MOYER

Science Guest of Honor

EDWARD TENNER

Special Guest of Honor

GARDNER DOZOIS

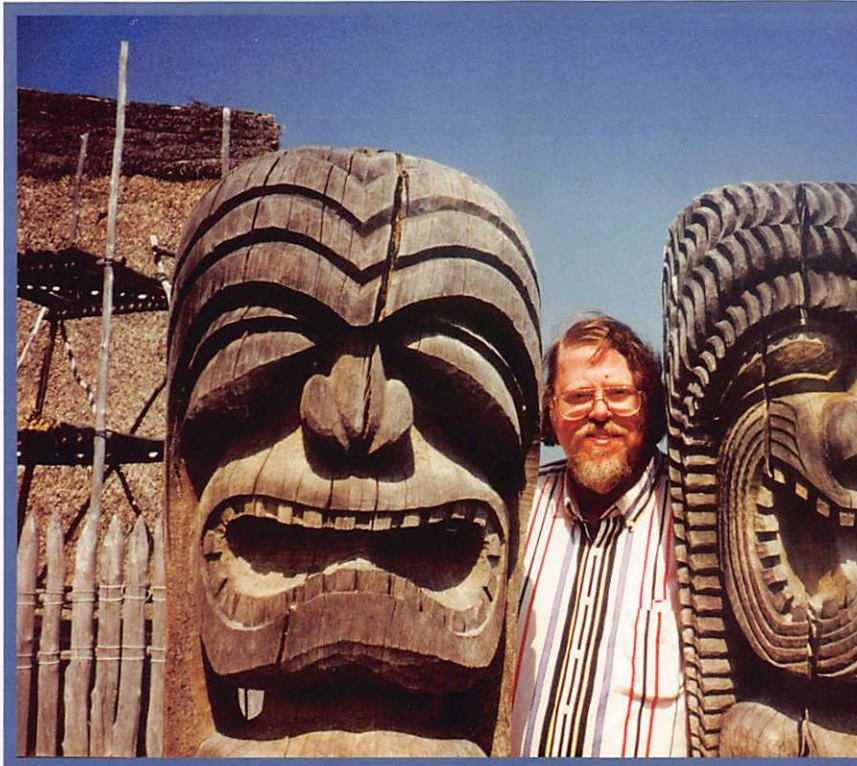
Norwescon 36 Grand Master

TERRY BROOKS

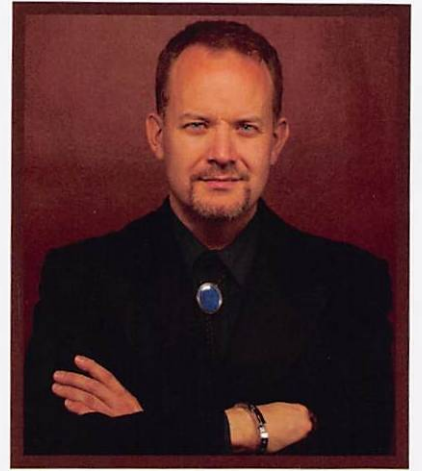
Baen Books

TONY DANIEL

GARDNER DOZOIS

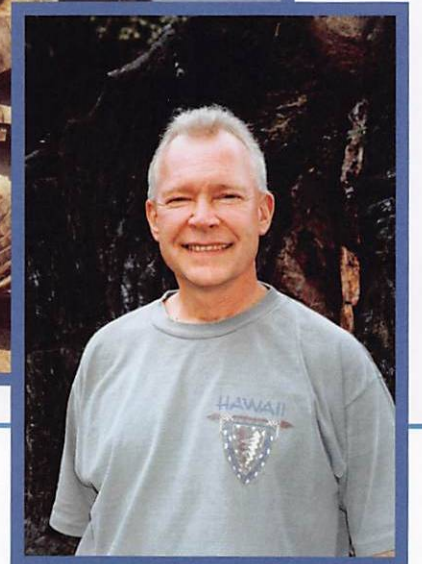
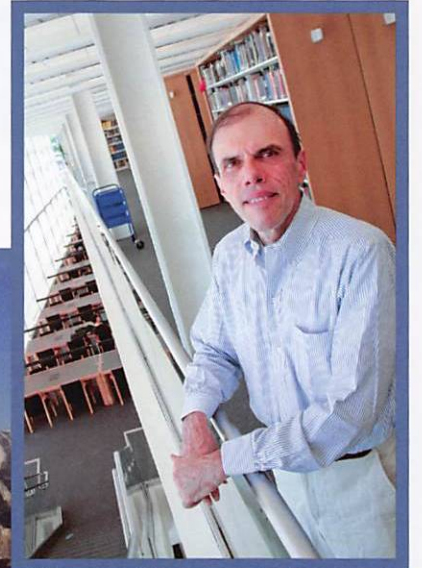


CATHERINE ASARO



LEE MOYER

EDWARD TENNER



TERRY BROOKS

CATHERINE ASARO

Catherine Asaro is an American science fiction and fantasy author. She is best known for her books about the Ruby Dynasty, called the Saga of the Skolian Empire.

Catherine Asaro was born in Oakland, California and grew up in El Cerrito, California. She has a PhD in chemical physics and an A.M. in physics, both from Harvard University, and a B.S. with highest honors in chemistry from UCLA. She attended Kennedy High School in Richmond, California as part of the Richmond Voluntary Integration Plan.

When not writing and making appearances at conventions and signings, Asaro teaches math, physics, and chemistry. She has coached various nationally ranked teams with home, private, and public school students, in particular the Howard Area Homeschoolers and the Chesapeake team for national tournaments such as the American Regions Mathematics League (ARML). Her students have placed at the top levels in numerous national competitions, including the United States of America Mathematical Olympiad (USAMO) and the United States of America Mathematical Talent Search (USAMTS).

Asaro is a member of SIGMA, a think tank of speculative writers that advises the government as to future trends affecting national security. She is also a visiting professor in the Physics Department at the University of Maryland, Baltimore County.

A former ballet and jazz dancer, Catherine Asaro has performed with dance companies and in musicals on both coasts and in Ohio. She founded and served as artistic director and a principal dancer for two dance groups at Harvard: The Mainly Jazz Dance Company and the Harvard University Ballet. After she graduated, her undergraduate students took over Mainly

Jazz and made it into a club at the college. She has completed two terms as president of Science Fiction and Fantasy Writers of America (SFWA) (2003–2005) and during her tenure established the Andre Norton Award for Young Adult Science Fiction and Fantasy.

Her husband is John Kendall Cannizzo, an astrophysicist at NASA. They have one daughter, a ballet dancer who studied maths at the University of Cambridge.

Catherine Asaro is the daughter of Frank Asaro, the nuclear chemist who discovered the iridium anomaly that led the team of Luis Alvarez, Walter Alvarez, Frank Asaro, and Helen Michel to postulate that an asteroid collided with the Earth 65 million years ago and caused mass extinctions, including the demise of the dinosaurs.

Catherine Asaro on a project that means a lot to her:

When I was in graduate school at Harvard earning my doctorate, I chose the field of theoretical atomic and molecular physics, specializing in quantum scattering theory. I entered the multidisciplinary program in Chemical Physics. What it meant was that I had to show facility in physics, chemistry, and applied mathematics. In my courses, I was always one of the only women in the class. In fact, sometimes I was the only person with two X chromosomes in the room. Although I had great classmates and profs, and I enjoyed my studies in many ways, the fact that there were so few women could be an isolating experience.

During that time, I had several excellent mentors, including Alex Dalgarno (my thesis advisor at the Harvard-Smithsonian Center for Astrophysics), Eric Heller (my undergraduate advisor at UCLA, who later

accepted a position at Harvard), and Kate Kirby. Kate is now the Executive Officer of the American Physical Society, but when I was in graduate school, she was a scientist in theoretical atomic and molecular physics at the CfA, a senior member of the Dalgarno group. For all the years I was working on my doctorate, I watched her balance her work as an internationally respected scientist with her family and motherhood. That all happened during an era when very few women went into our field. Submerged in such a male-dominated field, it meant more than I knew how to say to have such an amazing role model.

The world has changed a great deal since my graduate school days; girls and women are present in physics and math in larger numbers than ever before, both as students and as faculty. But those areas still remain predominantly a male world. My involvement as a mathematician, physicist, and teacher in projects that encourage girls and women to enter such fields mean the world to me. It's my chance to pay forward to the new generations coming up, offering them a role model and encouragement in these fields that I so love.



LEE
MOYER



Lee Moyer began his initial painting training using the mediums of watercolor and oils. In 1989, he expanded into the digital art realm, which has become his premiere medium as a painter and illustrator. While building his freelance career and expanding his skill set, he worked for ten years as a Docent & Naturalist Illustrator at the Smithsonian Museum of Natural History.

Moyer considers his primary influences to be Art Nouveau, Art Deco, Arts & Crafts, propaganda art, and the Pre-Raphaelites.

What artist/writer/famous historical figure's talent would you steal in a heartbeat, and what is your favorite work?

While Winsor McCay, Heinrich Kley, NC Wyeth, Jon R. Neill, Ernst Haeckel, JC Leyendecker, MC Escher and John William Waterhouse would all be immensely tempting – and with the firm understanding that “talent” is an inexact and largely misunderstood shorthand for observation, technique, good work habits and diligence – I’d absolutely steal from the deathbed of Alfons Maria Mucha (since, by dying, he wouldn’t be using it anymore).

Mucha’s grasp of design and illustration was a brilliant synthesis of the past and a remains the hallmark of Art Nouveau. His late, and sadly little-seen, work on the 20 giant canvases that comprise *The Slav Epic* is as remarkable in its way as his earlier posters for Sarah Bernhardt. But of the pieces I’ve seen (and whose reproductions hang on my walls), his poster for Bernhardt’s *Lorenzaccio* may be my favorite.

Wonderful living illustrators and designers whose work is influenced by Mucha include MW Kaluta, Adam Hughes, Aly Fell, and Megan Lara.

What is your own favorite project and why?

The 2013 *Check These Out Literary Pin-Up Calendar* beats its countless older rivals for my affections. I love it because it was a collaboration with 12 wonderful authors and a chance to show my respect for their work.

Did it turn out the way you’d intended?

Of course I meant it to turn out well, and worked hard to that end, but it became something much more interesting and complex. It turned out to be a sort of portfolio – big enough to showcase a variety of styles and sensibilities, but small enough not to overwhelm. The idea of making the page of dates as unique as the pin-ups they accompanied was something that happened as I went.

I got to create homages to many artists, writers and designers I admire, while working with the fickle and curious Gregorian calendar. I hadn’t set out to make an *American Gods* comic strip, but the month of June (assigned alphabetically to Neil Gaiman and, by my request, Amanda Palmer) sort of insisted. Ray Bradbury was my literary hero growing up, and to have him give his blessing to my Fahrenheit 451 pin-up was beyond any hope I’d had. The surprises were constant: working closely with NK Jemisin, and incorporating nods to her own father’s paintings; making Terry Pratchett’s calendar page a double helical periodic table that could include Octday without having it throw off the dates; getting half of Team Unicorn to model for Pat Rothfuss and Terry Pratchett; working with Jim Butcher’s wonderful assistant Priscilla to give life to Harry Dresden’s own assistant; working with 3 great photographers; and even, out of last minute desperation, posing for Sookie Stackhouse’s paramour Quinn. It was a constant surprise and delight!

ARTIST GUEST OF HONOR

Moyer

EDWARD TANNER

Edward Tenner is an independent writer, speaker, and consultant on technology and culture. His book *Why Things Bite Back: Technology and the Revenge of Unintended Consequences* has been an international bestseller. His most recent book is *Our Own Devices: The Past and Future of Body Technology*.

After receiving a B.A. from Princeton, a Junior Fellowship of the Harvard Society of Fellows, and the Ph.D. from the University of Chicago, Edward Tenner held teaching and research positions in Chicago and became science editor of Princeton University Press, publishing general interest books and launching competitive series in astrophysics, animal behavior, and earth sciences. Among the works he sponsored were Richard Feynman's last scientific book, *QED: The Strange Theory of Light and Matter* and *The History and Geography of Human Genes* by L. Luca Cavalli-Sforza, Paolo Menozzi, and Alberto Piazza, which received the 1994 R.R. Hawkins Award of the Professional and Scientific Division of the Association of American Publishers as the best scientific or professional book of the year and began a new era of human genetics.

Developing programs in the the history of science and technology, Edward Tenner became engaged with these fields and resumed a writing career that began when he was an undergraduate and contributor to the Daily Princetonian, the Tiger Magazine, and the Princeton Alumni Weekly. His essay on the differences among Harvard, Yale, and Princeton was published simultaneously by all three alumni magazines.

In 1991 Edward Tenner received a Guggenheim Fellowship and was appointed a visitor at the Institute for Advanced

Study, where he began a project on unintended consequences of technology that was published as *Why Things Bite Back*. As a fellow of the Woodrow Wilson International Center for Scholars in 1995-96, he turned to the history of human interactions with everyday objects, which has led to *Our Own Devices*.

Edward Tenner is a visiting scholar in the Center for Mobile Communication Studies at Rutgers University and a senior research associate of the Jerome and Dorothy Lemelson Center for the Study of Invention and Innovation, National Museum of American History. He is also affiliated with the Center for Arts and Cultural Policy Studies of the Woodrow Wilson School, Princeton University. He has taught a course in the history of information as a visiting lecturer in the Princeton University Council of the Humanities and has also held visiting positions in the Princeton Departments of Geosciences and English.

Edward Tenner has contributed essays and reviews to many of the leading newspapers and magazines of the U.S. and the U.K., including *U.S. News*, the *Wilson Quarterly*, *Technology Review*, *Raritan Quarterly Review*, *American Heritage of Invention and Technology*, *Metropolis*, the former *Industry Standard*, and *Designer/Builder*. He has also contributed to the Web publications Microsoft Slate, and Forbes.com.

He is a member of the editorial board of *Raritan Quarterly Review* and a contributing editor of the *Wilson Quarterly*.



What artist/writer/famous historical figure's talent would you steal in a heartbeat, and what is your favorite work?

I don't trust any historian who isn't in awe of Edward Gibbon and his *Decline and Fall of the Roman Empire* for his combination of erudition, literary style, and passion for his subject. It's also one of the very few early modern scholarly books that is still read with admiration, and is still selling. It's been rediscovered decade after decade for centuries.

My favorite projects are those I haven't finished, sometimes those I've just begun, like studies of the history of the top hat and of the German Shepherd Dog. The published one that meant most to me was the essay comparing Harvard, Yale, and Princeton that I wrote in 1984, and that's available on my homepage. I'd been writing for years, but that was the first essay in which I finally established my own style and began the process of moving from editing to writing. In some ways things have turned out as I intended; I always wanted to be a Knopf author. But my new book for Knopf will be on positive unintended consequences, so I see the long-term results of that essay as still a work in progress.

GARDNER DOZOIS

Gardner Dozois (born July 23, 1947) is an American science fiction author and editor. He was editor of *Isaac Asimov's Science Fiction Magazine* for almost 20 years. He has won multiple Hugo and Nebula awards, both as an editor and a writer of short fiction. In 2011, he was inducted into the Science Fiction Hall of Fame.

Dozois was born in Salem, Massachusetts. He graduated from Salem High School with the Class of 1965. From 1966 to '69 he served in the Army as a journalist, after which he moved to New York City to work as an editor in the science fiction field.

Dozois worked in the 1970s with magazines such as *Galaxy Science Fiction*, *If*, *Worlds of Fantasy*, and *Worlds of Tomorrow*. In 1976, he was cofounder and associate editor of *Isaac Asimov's Science Fiction Magazine*. He left in 1978, but returned as editor in 1984, and retired from it in 2004. During that time, Dozois won a record 15 Hugo Awards for Best Professional Editor.

Dozois is a well-known short fiction anthologist. After resigning from his *Asimov's* position, he remained the editor of the anthology series *The Year's Best Science Fiction*, published annually since 1984. The series, which is now up to its Twenty-Ninth Annual Collection, has won the Locus Award for Best Anthology seventeen times, more than any other anthology series in history. In addition to his 15 Hugos, Dozois has also won the Locus Award thirty-five times, including an unprecedented sixteen times in a row as Best Editor. Dozois also edited volumes six through ten of the Best Science Fiction Stories of the Year series after Lester del Rey edited the first five volumes. That series ended in 1981.

Dozois has also edited a long series of

GARDNER DOZOIS CONTINUED

themed anthologies with Jack Dann, each with a self-explanatory title such as *Cats*, *Dinosaurs*, *Seaserpents*, or *Hackers*. He has also co-edited several anthologies with George R.R. Martin, including *Songs of the Dying Earth*, *Warriors*, *Songs of Love and Death*, *Down These Strange Streets*, *Dangerous Women*, and *Old Mars*.

As a writer, Dozois has mainly worked in shorter forms. He won the Nebula Award for best short story twice: once for *The Peacemaker* in 1983, and again for *Morning Child* in 1984. He also won the 2006 Sideways Short-Form Award for Alternate History with his short, *Counterfactual*. His short fiction has been collected in several books, most recently in 2011's *When the Great Days Come*. He has also recently collaborated on the novel *Hunter's Run* with George R.R. Martin and Daniel Abraham. Many of his books are now available in ebook editions at Baen.com.

As of February 2013, Dozois has joined *Clarkesworld Magazine*, a leading science fiction and fantasy magazine, as their reprint editor. Each month, he will select two science fiction stories published during the last three decades.

Dozois currently resides in Philadelphia, Pennsylvania.

TERRY BROOKS

Terence Dean "Terry" Brooks (born January 8, 1944) is an American writer of fantasy fiction. He writes mainly epic fantasy, and has also written two movie novelizations. He has written 23 New York Times bestsellers during his writing career, and has over 21 million copies of his books in print. He is one of the biggest-selling living fantasy writers.

Brooks was born in the rural midwestern town of Sterling, Illinois, and spent a large part of his life living there. He is an alumnus of Hamilton College, earning his B.A. in English literature in 1966. He later obtained a J.D. from Washington and Lee University. He was a practicing attorney before becoming a full-time author and now resides in Seattle, Washington, with his wife, Judine. Brooks' thorough familiarity with and love for the city of Seattle are clearly expressed in "*A Knight of the Word*," whose plot is set in that city.

Brooks had been a writer since high school, writing mainly in the genres of science fiction, western, fiction, and non-fiction. One day, in his early college life, he was given a copy of *The Lord of the Rings* by J. R. R. Tolkien, which inspired him to write in one genre. While Tolkien inspired the genre, Brooks stated at the Charlotte Literary Festival that he credits the inspi-



ration of his style of writing to William Faulkner's works. With this inspiration, he then made his debut in 1977 with his first novel, *The Sword of Shannara*. This novel became the first fantasy book ever to appear on the New York Times bestseller list, where it stayed for five months.

After finishing two sequels to *The Sword of Shannara*, Brooks moved on to the series which would become known as the Landover novels. Brooks then wrote a four-book series titled *The Heritage of Shannara*. For the next fourteen years, he wrote more Landover books, then went on to write *The Word and Void* trilogy. Continuing the Shannara series, Brooks wrote the prequel to *The Sword of Shannara*, titled *First King of Shannara*. He then wrote two series, *The Voyage of the Jerle Shannara* and *High Druid of Shannara* and recently finished a third, *Genesis of Shannara*, a trilogy bridging his *Word and Void* and *Shannara* series. His latest project, *A Princess of Landover*, was released in August 2009. *Legends of Shannara*, a duology taking place after the events of *Genesis of Shannara*, was recently completed. The first installment, entitled *Bearers of the Black Staff*, was released in August 2010. The second installment, *The Measure of the Magic*, was released in August 2011.



What artist/writer/famous historical figure's talent would you steal in a heartbeat, and what is your favorite work?

Wow! I already steal from everywhere, so that's a tough one. Writers live on the backs of writers who have gone before. We are in a constant redefining, re-imagining mode. I guess it would be William Faulkner. I already owe much of what I do to Faulkner's books, strange as that may seem. I did my senior English thesis on Faulkner while at Hamilton College and combined his take on the human condition with that of Tolkien. My favorite of all his works is a short story, "*The Bear*."

What is your own favorite project and why? Did it turn out the way you'd intended?

Everything I do is my favorite when I am doing it. Every book is my best when I am creating it. I need to think that way. I suppose *Running With The Demon* is my favorite. It was a departure from *Shannara*, and one that I was very committed to doing and fought hard to find a way to make it happen. It is probably one of the two or three best books I have written. It was about my childhood growing up in Illinois. It was about coming of age and letting go of childhood, sometimes out of necessity. It was about what I perceive to be a constant war between good and evil, and the way in which those two form two sides of the same coin. Really, I put everything into that book.

NORWESCON 36 GRAND MASTER

Hugo finalist Tony Daniel is the author of *Guardian of Night* and other SF novels and short stories, including Baen.com free fiction “CHECKSUM Checkmate,” which is set in the world of *Guardian of Night*. He is an editor at Baen Books and maintains an active Facebook author page.

When did you first become aware of science fiction and fantasy? What were the first F & SF books that you read?

I grew up for the most part in Anniston, Alabama, in the U.S., and started reading science fiction young. I voraciously consumed the Golden Spring Elementary School library when I was there, then found Gateway Books in the local mall. SF was a part of reading like everything else, but I was particularly struck by *A Wrinkle in Time* and *The Dark is Rising* back then. I was also reading mysteries, all the mainstream children’s books, and whatever else I could get my hands on.

There’s a half remembered series of kid’s mystery novels I’ve been trying to find again for decades now. Of course it exists, is probably known by many, and there are plenty of copies around, but I can’t remember their titles or authors. That’s often what I do when I go into a used book shop: go in for a chance encounter with half remembered stuff that I’ve read before and bring back memories of the book. You can’t really do that on-line at the moment, not in the visceral way a book shop allows with all the smells and such. If we get full on virtual reality in my lifetime, my first app download would be Old Book Store.

Gateway Books also had the benighted, editorially mangled Laser line of paperbacks. I read a bunch of those. Loved the covers (all done by Kelly Freas) with

the big heads of the characters on them. Probably that was my first encounter with writers I later came to like, although I didn’t care much who the authors were with what I read as a kid (and still don’t, for the most part).

I also read, in about fourth or fifth grade, the Asimov collection of short stories, *Tomorrow’s Children*, and almost every story in that book had a huge effect on me. My favorite of all was Fritz Lieber’s “A Pail of Air,” which is part of my imaginative life to this day.

Then around sixth or seventh grade, something clicked in me, and reading became my default mode of existence. I fit high school, and adolescence in general, around my reading schedule. I devoured Tolkien, Asimov’s Foundation series, vast quantities of mysteries and spy novels, mainstream novels, classics, everything. I did not think of anything in term of genre. I didn’t like science fiction better than anything else. I loved science fiction and everything else, so long as it spoke to me. Historicals. Johnny Tremain I loved, for instance. Nature and adventure. I ran across Annie Dillard’s essays in high school and was greatly influenced by her way of looking at the world.

Then in college I found my triumvirate of most influential novels: *Moby-Dick*, *The Moviegoer*, and *The Sun Also Rises*. I’d probably still pick those as all-time personal favorites.

The one thing I never got into much was sociological critique novels and satire. I was not that guy in your class who loved *Catcher in the Rye*, and temporarily transformed into a low-rent Holden. In the SF genre, I never much liked *The Hitchhiker’s Guide to the Galaxy* for the same reason. Felt like I was being preached to a bit in

both books. And yet one book solidly in that tradition, Heinlein's *A Stranger in a Strange Land*, was one of my favorite books when I was in high school. Great writing triumphs.

I also began to write, myself, at this point, and to put together zines and comic books with work by me and my friends. I worked on the high school newspaper and the year book (where I learned lessons on layout I use to this day) and was the editor of my high school literary magazine.

Who are your favorite fantasy and sf authors and why?

My favorite current science fiction author is Lucius Shepard. He and I are politically poles apart, but I think he is a hell of a storyteller and, when you cut through his, for me, generally nonsensical leftist politics (Lucius, who is a friend, knows what I think of his politics), his philosophical view of the world—a dark, dangerous, and beautiful place on the knife edge between determinism and free will, appeals to me greatly.

I generally like darker fare where the characters are worldly, knowledgeable, highly competent, and yet acutely aware that they are specks floating on a universe which is frequently overpowering, inhuman, and incomprehensible. I love Tom Kratman's Carerra books, for instance. I also find this quality in the work of Michael Z. Williamson and often in John Ringo.

I like big ideas when they are well-handled by competent storytellers. I hate half-baked science in a science fiction story, and yet I generally do not like fiction written by scientists (although a very few are also good writers). I like Greg Bear's work, for instance, where big ideas abound, and I was a huge fan of physicist Gregory Benford's Galactic Center series.

For me, good writing (all that character, plot, and setting stuff) is a neces-

sary foundation before I can truly enjoy a book. This is also why I am generally wary of experimental viewpoints and metafiction—unless they are being attempted by a writer who I know is fully capable of telling a story in a straightforward manner. Then I figure there is a reason for their use and my attempt to figure out what is going on will be rewarded. A writer whom I trust in this regard is Gene Wolfe. He was a big influence on me in high school and college.

As I said, I generally don't make genre distinctions in my personal tastes, although I have to do so all the time at my job. I've worked for Baen for over ten years in various capacities, and I have read almost everything that Baen Books put out in that time, which has been a great pleasure.

Did you always aspire to be a published author?

I never thought about being published, per se. From a fairly early age (eleven or so), I wrote and wrote, and I suppose it is analogous to the way someone who practices piano three hours a day for many years assumes they will perform at some point, and that their performances will be pretty good and worth paying to see.

You have many different hats: author, editor, professor. Is it hard to switch gears from one to the other and back again? Does your editor-brain ever interfere when you're writing, or are you able to just write, and then just edit?

I developed good critical ability early on and am generally able to cut to the heart of any piece of writing that I am reading. This allows me to enjoy reading a work that is not quite there, and at the same time see what needs to be fixed or modified from a general reader's point of view. This is an ability that a writer, editor, and literature teacher must possess.

I'm not a multi-tasker. I do one thing, then another. I need a stretch of time to do a first draft on a book, a story, or a piece of advertising copy, for that matter. Then I need an equal stretch of time to revise it.

Teaching is a little different, because it involves a good deal of performing. But you have the same kind of first draft/revision thing going on. I have to rehearse if I'm going to make it seem effortless and entertaining (and thus get a student to actually pay attention to what I'm saying). But you can never let your students know you practice beforehand. That ruins the magic.

What do you like best about being an author? Being an editor? Being a professor?

I love it when readers or students suddenly realize that somebody else shares and finds cool all the amazing stuff they have been thinking about. I enjoy that moment when you feel like that by doing your job you're also doing somebody else a favor, giving them something useful and entertaining.

Which of your novels are you most proud of, and why?

My latest book, *Guardian of Night*, is perhaps the most complete and well-formed book I've written. Some of my other stuff is exploding with so many ideas that this maybe gets in the way of the story telling. I think I found a pretty good balance of cool ideas and story with *Guardian of Night*.

Say I'm a student in one of your classes. What three core pieces of knowledge do you want me to take away from your class?

Science fiction is a doorway into all fiction. Fiction is the way we humans structure our long-term memory as a species and as individuals. History fades into a general miasma, scientific knowledge gets turned

into rules of thumb. Fiction lets us put history and science into something humans can deal with, given the way our brains are constructed.

How do you do fiction? Get yourself a hero. Give your hero a problem (the problem is usually also the big idea in a science fiction story). Have your hero attempt to solve the problem. Hey, your hero makes the problem worse! Have your hero solve the worsened problem, or have the problem solve your hero. Either way, establish a new status quo in your world. Within that simple structure is the secret to what makes us people, and not animals or robots.

So how did you make your way from New York to Texas to North Carolina? Do you see yourself settling down in one place?

Alabama through college at Birmingham-Southern ... then to graduate school in philosophy and English at Washington University in St. Louis ... to an internship at the American Spectator in Washington, D.C. ... to film school at USC in Los Angeles ... to my early writing career creating lots of short fiction for Asimov's and other venues, and writing my first book, *Warpath*, in Seattle ... to Prague to write for a year and live cheaply (this is where I wrote my best known short story "A Dry, Quiet War" among others) ... to New York City to get into publishing and drama, with useful gigs writing reams of reviews for Publishers Weekly and elsewhere, book reports for The Science Fiction Book Club, as well as the job of creating the abridgements of numerous audio books ... and my first job with Baen as the slush reader ... back to Alabama for a spell to write my book *Earthling* ... back to New York City where I took on the writing of Baen advertising copy and became a Baen consulting editor ... to Sant Llorenç near Barcelona (and my mother-in-law's wonderful place in a national park)

where I wrote my novel *Metaplanetary* ... back to New York City to work at *scifi.com*, where I wrote, produced, and/or directed a bunch of audio dramas starring well-known actors ... to Dallas, where I taught the literature of science fiction and graduate writing courses for several years ... to North Carolina, where I'm now a full-time editor with Baen.

I want to remain settled for a while now. I had a pretty stable childhood living in mostly the same place, and I think that will be good for my kids, as well.

You're also a runner. Why do you run? Are you running toward, or running away?

I'm a runner because I'm a backpacker and mountain climber and running keeps me in shape for hiking and gets me outside. It also has its own peculiar rewards. I wrote a science fiction story once about running that appeared in *Asimov's* in 1996, "The Joys of the Sidereal Long Distance Runner." In it, I have a guy who figures out how to twist himself partially out of time so he can run basically forever. That's about what the last six miles of a marathon felt like to me a couple of years ago.

What sf-nal prediction do you hope to be alive to see? (e.g., manned missions to Mars, commercially-available flying cars, etc.)

I would like to meet a true artificial intelligence, one that passed my Turing test. That would answer a lot of philosophical questions I have that can't otherwise be dealt with.

What's in the box?

Another box that's bigger than the box it's in, of course. And inside that one is a cup of coffee, a two-foot-long piece of rebar, and a scuffed up but still functional Glock with

an extra clip. This is your settlement kit for Planet Life. Welcome to the Big Time, kids!

What artist/writer/famous historical figure's talent would you steal in a heartbeat, and what is your favorite work?

Herman Melville. To write one *Moby Dick* -- which, by the way, is the perfect science fiction novel -- would be most excellent. To be a good editor for one *Moby Dick*, however, might be the most difficult and amazing task of all.

What is your own favorite project and why? Did it turn out the way you'd intended?

As a writer, my favorite project is usually my latest. At the moment, I'm working on a high fantasy project that I've spent years thinking about. Vikings in North America a thousand years after the Newfoundland landings. 'Nuff said. As an editor, I have to say I like working on well-written books that I know will shock the hell out of a good segment of the politically correct masses. I get to do that a lot at Baen.





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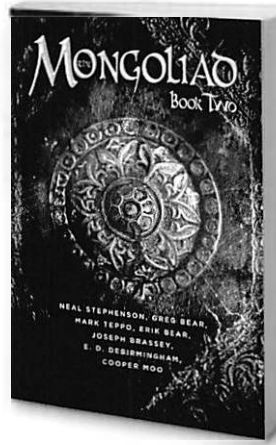
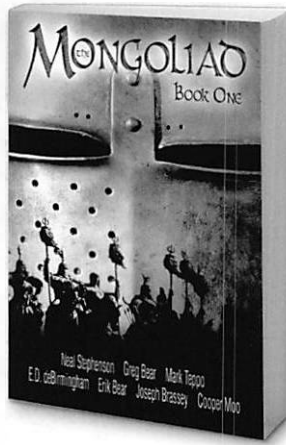


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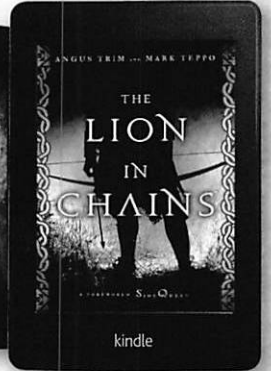
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PROFESSIONAL PANEL MEMBERS



CAMILLE ALEXA
Camille Alexa's stories appear in *Machine of Death*, Ellery Queen's and Alfred Hitchcock's *Mystery Magazines*, and in *Imaginarium 2012: The Best Canadian Speculative Writing*. Her collection, *Push of the Sky*, received a starred review in *Publishers Weekly* and was a finalist for the Endeavour Award. Her poetry has been nominated for the Rhysling, and her reviews and nonfiction can be found in *The Green Man Review*, *Locus*, and *Portland Monthly*. With Claude Lalumière, she is co-editor of the anthology *Masked Mosaic: Canadian Super Stories*. More information at camillealexa.com or on Twitter @camillealexa.



JOHN P. ALEXANDER
John is a paleoanthropologist with 30 years of experience collecting, preparing and describing vertebrate fossils. He is the author of popular magazine articles, peer-reviewed scientific papers, comic art, and even fantasy fiction (under an ironclad *nom de plume*). John's interests include creating SF art, fantasy sculpture and Palaeolithic projectile points. He has discovered three new Eocene vertebrate genera. The most recent one is about to be named in honor of one of his pseudonyms.



KEVIN J. ANDERSON
Kevin J. Anderson has published 120 books, more than fifty of which have been national or international bestsellers. He has written numerous novels in the Star Wars, X-Files, and Dune universes,

as well as a groundbreaking steampunk fantasy novel, *Clockwork Angels*, based on the new album by legendary rock group Rush. His original works include *Captain Nemo*, *The Martian War*, the *Saga of Seven Suns* series, the *Terra Incognita* fantasy trilogy, and his humorous horror series featuring Dan Shamble, Zombie PI.



DANA ANDREWS
Dr. Dana Andrews has worked Aerospace for over 45 years. He worked 33 years for Boeing, and 10 years for Andrews Space, Inc., the last year teaching at the University of Washington. He has designed commercial airplanes, Military Aircraft, missiles, spacecraft, and the current space station modules. His areas of expertise are space systems design, orbital mechanics, safety, and advanced propulsion.



STEVEN BARNES
Steven Barnes has published over three million words of fiction and non-fiction, as well as almost two dozen produced hours of television, for series including *Stargate*, *Andromeda*, *Outer Limits*, and *Twilight Zone*.

He considers Norwescon to be his favorite convention of the year.



CARMEN BEAUDRY
Carmen Beaudry started her costuming career when she was 14, sewing costumes for a summer stock group connected with the Highline School District. She has been involved in costuming for musical theater, opera,

television, historical reenactment, science fiction conventions, and has recently discovered Steampunk. Historic clothing is her passion, with the early 17th century as her favorite period, and the 1880s a new-found close second. Her historical designs are the result of the study of period source material. A life-long member of the Society for Creative Anachronism, in 2006 she was elevated to the Order of the Laurel, the Society's highest arts and sciences award, for her work in costuming and costuming research.



CAROL BERG

Former software engineer Carol Berg never expected to become an award-winning author. She grew up reading in Fort Worth, Texas, but enjoyed majoring in math at Rice University and computer science at the University of Colorado because she didn't have to write papers. Now her thirteen epic fantasy novels have won national and international awards, including multiple Colorado Book Awards and the Mythopoeic Fantasy Award for Adult Literature. She has taught writing in the US and Canada, visited fans in Scotland and Israel, and received reader mail from the slopes of Denali to beneath the Mediterranean. Her novels of the Collegia Magica have received starred reviews from *Publishers Weekly* and *Kirkus Reviews*, using words like compelling and superbly realized. Learn more at carolberg.com.



BETTY BIGELOW

Betty Bigelow is an award-winning costumer and artist, and artistic director of Shahrazad Dance Ensemble of Seattle. She has been studying Middle Eastern and Middle Earth dance forms since she was

19 years old, and will be teaching Hobbit Country Dance and Elvish language during the convention.



PETER BLANTON

Peter Blanton used to teach college history before he left that to become a professional writer. Now, after 15 years of working with engineers and scientists, he's finally writing his own damn novel.



SHEYE ANNE BLAZE

Sheye Anne Blaze grew up reading Roger Zelazny and Piers Anthony books that were left around the house by her uncle. She is a gadgety, geeky, queer, kinky, fat, polyamorous, activist-type of Native. She has a passion for social justice and civil liberties for everyone--including Klingons, Stormtroopers, Drow, and Cylons. She lives in the Seattle-area with her husband, daughter, over 800 Heroscape figures (not including terrain), more than 15,000 Magic cards, The Box of Many Munchkins, hundreds of video games, and more computers than humans.



CHRISTOPHER BODAN

Chris is a freelance writer and editor specializing in tabletop games. His credits include Privateer Press, Open Design, Cool Mini or Not, Soda Pop Games, Guillotine Games, and Blackball Games. He is the primary writer for Wrath of Kings, a new skirmish-level miniatures game coming in 2013. Chris is a member of Fairwood Writers. He enjoys supporting other writers through the Norwescon Writers' Workshop. He holds degrees in history

and creative writing, and while he has done time in a convenience store, he's never had to say, "Would you like fries with that?" Chris grew up in Pennsylvania, but is proud to call Seattle home.



S. A. BOLICH
S. A. Bolich is the author of the *Masters of the Elements* series, as well as many fantasy and science fiction short stories and non-fiction articles in many venues. She has been a military intelligence officer, a technical writer, a project manager, a riding instructor, and a teacher, but always a writer, and finally managed to escape from corporate world to do it full-time. She loves history, horses, and mountains, and you will usually find elements of all three in her writing. Her popular "Horses in Fiction" blog series uses her lifelong experience with horses to help writers get their fictional equines right.



CLINTON J. BOOMER
Clinton J. Boomer resides in the quaint, leafy, idyllic paradise of Macomb, Illinois. He began writing before the time of his own recollection, dictating stories to his ever-patient mother about fire-monsters and ice-monsters throwing children into garbage cans. He began gaming with Planescape, and was first published professionally in the award-winning Pathfinder Chronicles Campaign Setting from Paizo Publishing. Boomer is a writer, filmmaker, gamer and bartender. His short comedic films, the D&D PHB PSAs have been viewed more than a million times. A member of the WereCabbages creative guild, a freelance contributor to Rite Publishing, Zombie Sky Press and the Hellcrashers setting, his debut novel

The Hole Behind Midnight was released in 2011. Daniel O'Brien called it "Raymond Chandler meets Douglas Adams by way of a fantasy nerd's fever dream. And it's AWESOME."

JANET BORKOWSKI

Janet is a costumer, artist, a retail salesperson, and a professional psychic advisor.



ALAN BOYLE

Alan Boyle is the science editor for *NBC News Digital*, the blogger behind *Cosmic Log*, and author of *The Case for Pluto*. Among his favorite subjects: commercial space ventures, Mars missions, the planet quest, synthetic biology, Maya archaeology, and *Game of Thrones*.

ARTHUR BOZLEE

BAn expert in the private development of spaceflight, Bozlee brings three decades experience in aerospace engineering. A rather bombastic man, he is noted for outrageous opinions, lively discussions, and a willingness to laugh. Currently he is in training to fly the XCOR Lynx on a suborbital spaceflight as a flight engineer. Bring your questions!



MIKE BRENNAN

Mike Brennan is a rad kind of guy; mostly gamma and alpha, with a little beta and just a hint of neutron. He is or has been a Radiation Health Physicist, an officer in the Navy, a Coast Guard Academy cadet, a writer of poetry and fiction, a grower of bamboo, and a creator of entertaining panel titles for Norwescon.



JASON V BROCK

Jason V Brock has been widely published in magazines, comics, and anthologies such as *Butcher Knives & Body Counts*, *Weird Fiction Review*, S. T. Joshi's Black Wings series, *Like Water for Quarks*, *Fangoria*, and other venues. He is currently completing several novels, and is the editor-in-chief of a digest called [NAMELESS]. Brock served as co-editor/contributor to the award-winning Cycatrix Press anthologies *The Bleeding Edge* and *The Devil's Coattails* with William F. Nolan (*Logan's Run*). His films include the documentaries *Charles Beaumont: The Life of Twilight Zone's Magic Man*, *The Ackermanmonster Chronicles!*, and the forthcoming *Image, Reflection, Shadow: Artists of the Fantastic*. A health nut and gadget freak, he lives in the Vancouver, WA area, and loves his wife Sunni, their family of herptiles, and practicing vegan/vegetarianism. Visit his website at JaSunni.com.



KURT CAGLE

Published author of wordstechnical and mythopoeic, designer of information systems and semantic perambulations, future historian, keeper of cats (or at least cat), barrel-wearing father of students (college and primary), spouse of writer of stories of mice, dispenser of ofs, sirenophilic, admirer of steampunk-analia. Blogger, theoretical conspirator, neo-taoist techno-pagan. Proud Neanderthal. Architect (INTP). Caffeine Addict. Credits this year include "A Scythe of Her Own" in *Gears and Levers 2: A Steampunk Anthology*, Sky Warrior Books, *SVG Web Graphics*, O'Reilly Media. Working on "The Chronicles of Lady Jane Doe" and "The Books of Fae: Antisocial Media."



MAIDA 'MAC' CAIN

Raised in a tiny mountain town, Mac was always too nerdy and sarcastic for her own good and read too much for anyone's comfort. After running away to the city and becoming her family's black sheep, she's currently living a decadent urban life with two teenage sons, a couple of cats, and a still impressively large reading habit. Through an unfortunate inheritance of genetics, she suffers from a laundry list of autoimmune disorders that have made her a disability activist. In her not-so-spare time, she likes to read, hike long distances, take photographs, create random acts of art, and knit odd, geeky things.



CHELSEA M. CAMPBELL

Chelsea Campbell grew up in the Pacific Northwest, where it rains a lot. And then rains some more. She finished her first novel when she was twelve, sent it out, and promptly got rejected. Since then she's written many more novels, earned a degree in Latin and Ancient Greek, become an obsessive knitter and fiber artist, and started a collection of glass grapes. As a kid, Chelsea read lots of adult books, but now that she's an adult herself (at least according to her driver's license), she loves books for kids and teens. Besides writing, studying ancient languages, and collecting useless objects, Chelsea is a pop culture fangirl at heart, and can often be found rewatching episodes of *Buffy the Vampire Slayer*, dying a lot in *Dark Souls*, or spending way too much time on Twitter and Facebook.



RUSSELL D. CAMPBELL

Growing up, Russell D. Campbell always liked to doodle and somehow he never stopped being creative. Maybe that means he hasn't "grown up?" He works in pen/ink, color pencil, and occasionally acrylic. Lately he's even been fiddling with some 3D art ideas. His work is fanciful, often humorous, and usually fantasy oriented. Just for good measure he occasionally lets a nightmare escape his mind as well. By day he plies the trade of software engineer. He's interested in green technologies, alternate energy sources, movies, books, and a wide variety of other things techies often enjoy. At conventions you may find him in panels, demos, wandering the Dealers' Room and in the Art Show. And if, in the evening, you see him carrying a large blueish drinking horn . . . say "Hi!" and join him in the search for truth (or ale...).

to pursue a degree in Geology. Adrienne still manages to travel to most of the Cons and major events within a 6-hour drive.



EVA-LISE CARLSTROM

Eva is fascinated by new information about communication and how our minds work (education, psychology, sociology, neurology, linguistics, persuasive technology...). She is a teacher who specializes in helping struggling readers become skilled and enthusiastic ones. She is devoted to the practice of kaizen (continuous improvement), and has most recently been working on becoming stronger, braver, and gentler. She lives in Seattle with Mickey Phoenix and the rest of her poly family of six. She has been reading incessantly for the past 38 years, and has no plans to stop.



ADRIENNE CARLSON

Adrienne has over two decades of experience in medieval recreation including costuming, archery, and period lifestyles. As part of her involvement in the SCA, she has created dozens of medieval costumes and has recently branched into Steampunk and Fantasy costuming. She is an herbalist and even makes her own tea blends and tinctures. Her sic-fi collection runs to several thousand volumes, but that doesn't stop her from working on her own short stories and novels.



BRENDA CARRE

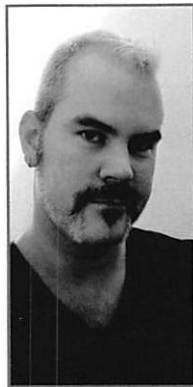
After retiring from her day job as an art educator in 2006, Brenda took advantage of a lifelong yearning to write full time. She now writes long and short fiction in a variety of genres, with a focus on mythic fantasy, urban fantasy and YA. Her fantasy story "The Tale of Nameless Chameleon" appeared in *Magazine of Fantasy and Science Fiction*. Brenda lives by the beach on Saanich Inlet in the fabulous Pacific Northwest where the possibility of seeing selkies does not seem impossible. She has her masters degree in art education, a second degree in English lit and was a co-founder of the Lord Byng Mini-School of the Arts in Vancouver. Her blog and a sampling of her stories can be found at brendacarre.com/.

An avid gamer, she has dominated everything from first-person shooters to pen & paper role-playing games. While she previously resided in the Cherenkov radiation glow of Hanford, WA, she has returned to college at Central Washington University



MATT CASE

Matt fired his first firearm at 4 years old and has been hooked ever since. His favorite toy was his .22 rifle until larger calibers became available to him. Matt started teaching firearms safety when he was 12, and worked with a gunsmith in his 20s. He has since moved on to being an insufferable know-it-all (know-a-lot at least) about guns.



CHARLES "ZAN" CHRISTENSEN

Charles "Zan" Christensen is a comics writer and publisher living in Seattle, Washington. With Mark Brill, he created *The Mark of Aeacus*, an erotic vigilante thriller series, as well as the anti-bullying comic *The Power Within*. In 2003, Zan founded the comics nonprofit Prism Comics which supports lesbian, gay, bisexual and transgender comics, creators and readers and in 2010 he founded the LGBT comics publishing company Northwest Press, which released its sixth full-length graphic novel, Dylan Edwards' *Transposes*, in October 2012.



AMBER CLARK

Amber takes a lot of photos. She is one of the photographers at Stopped Motion Photography and specializes in fine art, theater, dance, and musical performances. Her spec photography has garnered several awards. When not at shoots, Amber spends her spare time belly dancing, writing software, being that special kind of masochist known as an activist, playing games with her family and loved ones, producing cabaret shows, and

performing burlesque nationally. She lives in Kirkland with her wife of nearly 15 years, her youngest daughter, and her oldest cat.



LILLIAN COHEN-MOORE

Lillian Cohen-Moore is an award-winning editor and writer, working in journalism and game design. Influenced by the work of Jewish authors and horror cinema, she draws on bubbe meises (grandmother's tales) and horror classics for inspiration. Her fiction can be found in anthologies such as *Growing Dread: Biopunk Visions*, *Maelstrom*, and *Dangers Untold*. Her current whereabouts and columns can be found on her website. She is a member of the Society of Professional Journalists and the Online News Association.



LOLA COLLEEN

It's hard out here for a nerd. No one knows that better than this geek girl. Growing up a closet nerd in small town Texas gave Lola a unique perspective on fan culture when she finally found the community where she belonged. A staunch advocate for the literary value of science fiction and fantasy, she writes criticism as well as her own fiction while doing digital PR/marketing consulting on the side.



TINA CONNOLLY

Tina Connolly lives in Portland, Oregon, with her husband and young son, in a house that came with a dragon in the basement and blackberry vines in the attic. Her stories have appeared in *Strange*

Horizons, Lightspeed, Beneath Ceaseless Skies, and the anthology *Unplugged: Web's Best SF 2008*. Her fantasy novel *Ironskin* is now out from Tor Books, with a sequel forthcoming in fall 2013. She reads stories for Podcastle and Escape Pod, among others, and runs the Parsec winning flash fiction podcast "Toasted Cake." In summer she works as a face painter, which means a glitter-filled house is an occupational hazard. Her website is tinaconnolly.com.



ASHLEY COOK

Ashley Cook writes for *GiantFireBreathingRobot* covering comics, gaming, and local Seattle nerdiness. She lives in Seattle working full time as a freelance writer. When she's not writing, Ashley plays a variety of tabletop

roleplaying games, is active in the local nerd and LGBT communities, and plays the occasional marathon session of *Skyrim*. She enjoys fiction and board games when she has the time, especially strategy games. Under no circumstances will she play any variety of Fluxx.



BRENDA COOPER

Brenda Cooper writes science fiction and fantasy novels and short stories. Her most recent novel is *The Creative Fire*, which came out in November 2012 from Pyr. The sequel, *The Diamond Deep*, will be available in late

2013. Brenda is also a technology professional and a futurist.

Brenda lives in the Pacific Northwest in a household with three people, three dogs, more than three computers, and only one TV. See her website at brenda-cooper.com.



DIANA COPLAND

Diana Copland is a published author of several M/M romance novels, the most recent *A Reason To Believe*.

She began her writing career writing fanfiction in the Harry Potter universe, and is a self described Harry Potter nerd. Most of her work has a paranormal element, and she is particularly fond of a good ghost story.



BRUCE R CORDELL

Author and game designer whose list of credits include the games *Return to the Tomb of Horrors* and *Gamma World*, and the *Sword of the Gods* novels.



REV. ZACHARY SARAH CORLEISSEN

Zach is an ordained pastor in the United Church of Christ and an inveterate nerd. Growing up, he fell in love with the fantasy art of Mercer Mayer and Trina Schart Hyman and got hooked on Dungeons

& Dragons. Given that icosahedral dice were commonplace in Ptolemaic Egypt, Zach wonders if Jesus may actually have saved (for half damage). His treasure types are G, M, N, Q, X, and Z (double if encountered in lair). If slain, he will reform at full HP in 1d10 days unless his phylactery is also destroyed.



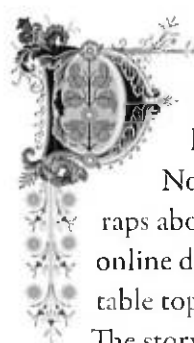
DAMERUTH

DameRuth has a wide-ranging and checkered past involving science, history, fandom, art and writing, and she's happy to talk your ear off any

any (or all) of those subjects. She currently works as a technician in a neurobiology research lab.



ERIK SCOTT DE BIE
Erik Scott de Bie is a speculative fiction writer, best known for his work in the Forgotten Realms setting, home of his ongoing *Shadowbane* series, as well as his contributions to the Colbalt City superhero universe (see his latest release, *Colbalt City Double Feature*). His work has appeared in various anthologies, including *Human for a Day*, *Beauty has her Way*, *When the Hero Comes Home*, and its sequel *When the Villain Comes Home*. He moonlights as a game designer, as the lead on *Shadowfell: Gloomwrought and Beyond*, as co-author of the popular Neverwinter campaign setting, and sole author of several D&D Encounters campaigns. He lives in Seattle with his wife, cats, and dog.



DEATH*STAR

Death*Star, the hardest working nerdcore hip-hop group, has returned to Norwescon! We bring you raps about sad villains, video games, online dating, romantic failures, table top tragedies, and hoarding!

The storytellers of the nerdcore scene invite you to enjoy our panels and our performances. Death*Star is emceeds MC-3PO (Jess Hart) & C0splay (Steve Perry) and producer Bill Beats (Nick Thompson).



NICOLE DIEKER (HELLO, THE FUTURE!)
Nicole Dieker is the lead singer, lead guitarist, and only member of the band Hello, The Future! Her quirky, tenacious songs span the intersection of

fandom and reality, and include webcomics, giant robots, *Game of Thrones*, skepticism, and the TI-99. She is a full-time performing musician based in Los Angeles; you may have seen her at LosCon, Dragon*Con, InterventionCon, Philcon, Conchord/Conjecture, Lunacon, or a good number of other things with the word "con" in them.



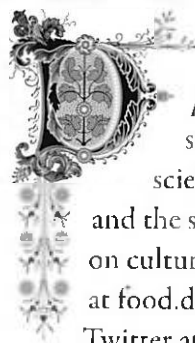
LAUREN DIXON

Lauren Dixon knows how to shoot a rifle. She's written lingerie catalogs for the Army, talks a lot about vaginas, and does not eat animals unless they ask her to first. Her latest young adult novel, *Throwaways*, hasn't killed her, so far. Her fiction and poetry have also appeared in *Scape*, *Extract(s)*, *Oracle*, *Barnwood*, *DIAGRAM*, *Sojourn*, *INTER*, *Kadar Koli* and *(R)evolve* (from Naropa University). A Clarion West 2010 graduate, Dixon edits the 'zine *Superficial Flesh*, an amalgamation of weird, absurdist literature and art. She previously taught creative writing and literature at University of Texas-Dallas, but recently fled to Seattle. She holds an MFA in creative writing-poetry from Texas State University and is poised to receive her doctorate in literary studies from the University of Texas-Dallas. Find her online at laurendixon.net.



MATTHEW 'FISH' DOCKREY

Matthew Dockrey, also known as Fish, is a blacksmith, metrologist and generally amiable misanthrope. He makes a variety of kinetic sculpture through the Seattle-area art group Attoparsec. His favorite materials are steel, brass, and anything on fire.



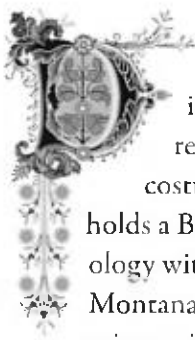
DR. RICKY

Dr. Ricky is the *nom de plume* of a working research scientist with a passion for science education outreach and the science and impact of food on culture and evolution. He blogs at food.drriky.net, and is active on Twitter at [@drriky](https://twitter.com/drriky).



DAN DUBRICK

Known to many in northwest US fandom since 1980 Kahboi (pronounced cowboy in English), Dan has for many years been the editor for the H.R. McMillan Planetarium's affiliated space and astronomy educational BBS *SpaceBase*. At the peak of Fidonet's success, the fruits of Dan's editing were reaching over 5,000 amateur BBS's world wide weekly, and a readership estimated in the tens of thousands. Dan has also witnessed space launches as an accredited journalist representing *SpaceBase* (including the US Space Shuttle) and on his annual holidays he can be found prowling the aerospace bone yards of the Arizona desert studying American aerospace history (but they still won't let him into the B-52 that dropped the X-15).



TAMMIE L DUPUIS

Ms. Dupuis has been involved in researching, recreating and teaching historic costuming for over 25 years. She holds a B.S. in anthropology/archeology with a minor in fine arts from Montana State University. Ms. Dupuis specializes in research in clothing and clothing accessories from the late 16th century, and is a member of the Society for Creative Anachronism. She is the owner and creative drive behind the internationally known website [\[lor.com\]\(http://lor.com\), and has lectured on various historic clothing topics around the US and Canada. Ms. Dupuis lives in Silverdale, WA, where she runs an on-line business connected to her website and works with clients such as the British Shakespeare Company, The Lost Colony, William Ivey Long Studios, The Metropolitan Opera, Lyric Opera Chicago, The Honourable Company of Pikeman and Musketeers to HRM Elizabeth II, and various others throughout the US and Europe.](http://renaissancetai-</p></div>
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CYMBRIC EARLY-SMITH

Cymbric Early-Smith is a writer, artist, and educator. After studying physics and astronomy at WSU, Cym worked 12 years at Pacific Science Center before becoming program director for the Interactive History Co., where she develops the innovative programming.



ELECTRIC CHILDREN

Electric Children is 24-year old Jack Waterman, a Chiptune musician from Seattle, WA, who specializes in creating electro, house, pop, and dubstep variations using two 1989 Nintendo Gameboys. He's here to rock your face off with heavy drops and videogame sounds.



ELTON ELLIOTT

Elton is the author of over 200 published works, including novels, anthologies, short fiction, essays, reviews, articles, and poetry. He celebrates 40 years of book publication in 2013. His latest novel is *Bishop of Rome* (co-authored with Doug Odell, MVP Publishing), book two in the *Nano-*

clone trilogy. His latest anthology is *Like Water for Quarks* (co-edited with Bruce Taylor, Baen Books, electronic edition). Recent short fiction includes "Space Aliens Taught My Dog To Knit" (co-written with Jerry Oltion, *Analog*, June 2010). Upcoming novels include *Robocide*, *King of Jerusalem* (concluding volume of the *Nanoclone* Trilogy) and *Opening Rip* (volume one in the *Rip War* series), each co-written with Doug Odell. The former editor and publisher of *Science Fiction Review*, he currently heads up a start-up, VASE Software.

MAE EMPSON



Mac Empson has a master's degree in English Literature from Indiana University at Bloomington, and graduated with honors in English and in Creative Writing from the University of North Carolina at Chapel Hill, where she received the Robert B. House Memorial Prize in Poetry in 1995. She lives in Seattle, Washington. Recent publications appear in print in anthologies from Prime Books, Innsmouth Free Press, and Dagan Books, and on-line in *The Pedestal Magazine* and *Cabinet des Fees*. Mae is a member of the Horror Writers Association, and of HorrorPNW, the Pacific Northwest chapter of HWA. She is also a member of the Fairwood Writers, a Seattle area writing group which also runs the writing workshop for Norwescon. Follow Mae on twitter at twitter.com/macempson. Read Mae's blog at macempson.wordpress.com.

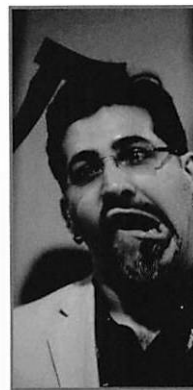
FISH



So here I am, in the future...again. Does Red Bull still want to be NASA when it grows up? Did they cancel Honey Boo Boo yet? How's President what's his face doing so far? See how

I cleverly made it seem like this was written with present day knowledge when in reality I'm hip deep in political retardation, Internet memes, and pop culture garbage? In fact probably the only thing that has changed between now (me writing this) and now (you reading it) is the fact that my web series has been on you tube for at least a month. And while I know that accessing the innertubes at the hotel is expensive the least you can do is stop watching Gangnam Style long enough to check out *Wonderwood*. A heart warming tale about a bunch of nerds who go out into the woods and pretend to be awesome.

DAVID FOODEN



Dave got his start in the game industry in 1994, creating illustrations for a whole bunch of game companies including White Wolf Games, AEG, and Wizards of the Coast. In 1999 he co-authored the C'NTINUUM role-playing game followed by the Chi-Chian rpg in 2003. He began Game Company No. 3 in 2011 to publish the boardgame "Oh My God! There's An Axe In My Head." The Game of International Diplomacy, which he co-designed with Chris Adams (Yamara, C'NTINUUM). Dave resides in Seattle, WA.

ELLEN FORNEY



Cartoonist and Stranger Genius Ellen Forney grew up in Philadelphia and has lived in Seattle, Washington since 1989. Her new graphic novel is *Marbles: Mania, Depression, Michelangelo, and Me* (Gotham, 2012). She created the Eisner-nominated comic books *I Love Led Zeppelin* and *Monkey Food*, and collaborated with Sherman Alexie on the

National Book Award-winning novel *The Absolutely True Diary of a Part-Time Indian*. She has been teaching comics at Cornish College of the Arts since 2002. Ellen swims and does yoga, and fixes things with rubber bands and paper clips.



Y'HON FRAKES
Pronounced Yon Frau-khez, Y'hon was born in Israel and currently resides in Marysville with his partners and dog. He has been working as a freelance fashion designer for the last 10 years mostly focusing on couture one of kind designs and verging on avante garde. This will be Y'hon's second year at the Norwescon FFF show. His current focus is on branching out into the main stream fetish designs. His hope is that his brand "Fraukhez Clothing" will someday become a house hold name within the kink community. For more information on his designs please visit fraukhezclothing.com.



DIANA PHAROAH FRANCIS
Diana Pharaoh Francis has written several fantasy series, including The Horn-gate Witches series, The Crosspointe Chronicles, and The Path trilogy. *Bitter Night* was nominated for the Romantic Times

Reviewers Choice for Best Urban Fantasy of 2009, and *Crimson Wind* was nominated in 2011 for the best urban fantasy Heroine. Diana teaches in the English Department at the University of Montana Western, and is a lover of chocolate, Victoriana and sparkley things. For a lot more information about her and her books, visit dianapfrancis.com. She can also be found on twitter as @dianapfrancis.



MAJOR JAMES FRANKLIN (RET.)

Major Franklin (Retired US Army) served in the US Military for over 28 years in Light, Horse, and Armored Cavalry on six continents. His military qualifications include Master Parachutist, Pathfinder, Drill Instructor, Company Commander, and Detachment Commander. He served in combat in Central American, Southwest Asia, and the Balkans. Major Franklin has been doing living history since 1986 and commander of the Roman/Iron Age group in the Pacific Northwest. He has a Bachelors of Military Science and a Masters of Human Resources.



JANET FREEMAN-DAILY
Janet Freeman-Daily used her MIT and Caltech engineering degrees in aerospace and electronics product development for more than two decades and produced copious corporate fiction. She now writes science articles and science fiction with occasional attempts at humor. Her current studies focus on cancer and brain science, with emphasis on lung cancer, Alzheimers, autism and memory. She blogs about her lung cancer journey at caringbridge.org/visit/janetfreemandaily/journal.



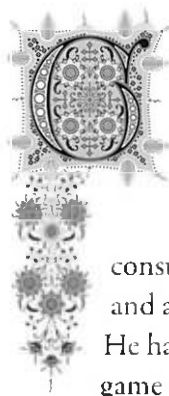
THE REVEREND EN FUEGO

The Reverend En Fuego is a radio personality on Seattle's KISW as well as the host of BJ Shea's Geek Nation. An avid gamer, the Rev is known to nerdrage over

games such as Magic: the Gathering, World of Warcraft and as many zombie games as possible!

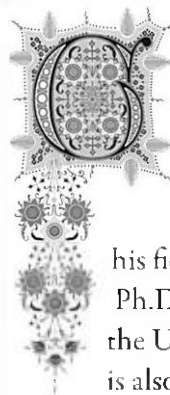


GREGORY GADOW
Gregory Gadow is an aspiring science fiction author who shares his birthday with futurist Buckminster Fuller, comedian Curly Joe DeRita, Nobel physicist Willis Lamb and astronaut Richard Husband. His interests span the alphabet from astronomy to zoology, and he likes to fancy himself a futurist. To outward appearances, he is a mild-mannered computer programmer in the financial sector, but this is just a front.



BURTON GAMBLE
When not in classes at the University of Washington pursuing his degrees in both psychology and sociology, Burton is an avid gamer, consumer of sci-fi and horror, and an amateur game designer. He has been secretly involved in game design for about 15 years.

His previous projects include (uncredited) work on game balance patches for a few large game titles, as well as mechanics design work for a few small pen-and-paper table-top RPG games. His previous paying jobs include graphic design, database administrator, network administrator, and various other computer-related enterprises. He is currently working toward a multidisciplinary degree in emotional non-verbal communication, focusing on facial expression and body language. In his spare time he enjoys hanging out with his cat, playing board games, SWTOR, table-top RPGs, and reading/watching anything related to H.P. Lovecraft.



STEVE GILLETT

Steve Gillett is a frequent contributor to Analog, most recently "Isotopy" (March 2010) and "Hanging by a Thread" (May 2010, under his fictional alter ego.) He holds a Ph.D. in geology and has taught at the University of Nevada, Reno. He is also the author of *World-Building* (Writer's Digest Press, 1996). He has now focused his efforts on the profound effects nanotechnology will have on addressing resource and environmental issues, and has a book under contract on this topic with Pan-Stanford Publishing.



RICH GLOVER

Fandom found Rich when a girlfriend brought him to RustyCon 5 and he found he was finally home. A talented singer/songwriter and guitarist, he formed the filk band Starlight, convincing some talented people to join in the fun. Active in *Conflikt's* concom since year one, he is joined in promoting filk fandom by his talented wife Stephanie Weippert, who wrote this.



JOHN R. GRAY III

John R. Gray III has been showing his artwork at convention art shows nationally since 1981. At these, he has received numerous awards, including, "Best Fantasy, Best Color, Best Use of Humor and Most Unusual Concept." Publishing history includes book and cassette covers, a series of fantasy bookplates, CD-ROM fantasy clip art collections and illustrations in various convention program books and fan publications.

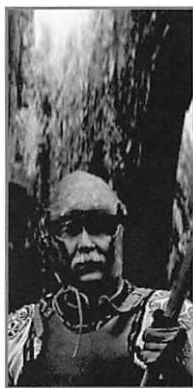
He is also currently working as a freelance commercial artist and as a luthier, building custom autoharps. As for music, he played electric bass for a wide range of bands from the late 1960s through 1991. Bands ranged from heavy metal to country and just about everything in between. He recently became interested in filk and soon joined up with Starlight.



JUDE-MARIE GREEN
Jude-Marie Green's stories have appeared in print, online, and podcast. She recently placed stories with *The Colored Lens*, *Menial: Skilled Labor In Science Fiction*, and *Insatiable*. She previously edited *Abyss&Apex*, *Noctem Aeternus*, and *10Flash*. She graduated from Clarion West 2010 and has the tattoo to prove it.

ROBERTA GREGORY

Roberta Gregory is best known for her long career in comics, but she would love to be better known for her fiction, too! Visit Robertagregory.com



BILL GRUNER
Bill is an armorer/weaponsmith who has traveled extensively to US & worldwide historical sites, has an MSeD, been an EMT, taught Science, and published articles on Medieval metal technology and manufacturing practices. He studies: iron metallurgy, Roman technology, Latin, field geology, blacksmithing, metal smithing, military history, outdoor education, historical reenactment, PNW Native language & culture, European martial arts., design & construction of science classroom equipment, and was a OPDETA Leader in the SF. He has active

memberships in the F.&A.M., Wm. Glasser Institute, Geological Society of America, SCL, and is a Peer in the Society for Creative Anachronism. His latest endeavor is running the medieval village at the Snohomish Pumpkin Hurl, for which he built a 12-foot tall working traction trebuchet. This is Bill's third year at Norwescon. A good listener, teacher and student, Bill and his Family own a small working farm & fabrica near Snohomish, WA.



CAREN GUSOFF
Caren Gussoff's fiction has been featured in anthologies and magazines such as *Serpent's Tail*, Seal Press, *Hadley Rille*, *Fantasy Magazine*, *Abyss & Apex*, has earned her an Octavia E. Butler scholarship, a Village Voice "Writer on the Verge" nomination, an Elizabeth George award, a Seattle Post-Intelligencer "Geek of the Week," and a Speculative Literature Foundation grant, among other things. She lives in Seattle, WA with her husband, SF artist Chris Sumption, her cats Molly Bloom and Paul Atreides, and some unnamed dust bunnies. She is everywhere online as "spitkitten."



JULIE HAEHN
Happy to get the chance at being in front of an audience, Julie HaeHN has long been happy to embarrass herself for your entertainment! Her background of more than 10 years of working in the gaming industry has provided fodder for many amusing stories to share. To understand her better you should understand that at a young age, while watching *Star Trek: The Next Generation* she mistakenly thought that the actors were experts in the things they were portraying.

This caused her to devote her life to learn as much as she possibly could about everything! She was going to grow up and be an actor on the show, and as you may have expected, she was quite put out when the best show ever created was cancelled.



SEAN HAGLE

Sean Hagle (@drakemonger) is a software engineer for a large online search and advertising company, where he works on problems in software engineering, machine learning, computer security, user privacy and usability. Has

has an M.S. in Cognitive Psychology from one of the top five experimental psychology programs in the world. He has been poly-amorous for over 20 years and lives with his two wives and two school-age children.



ALAN HALFHILL

Alan Halfhill has been involved with the Norwescon Masquerade video almost since he has been attending the con, and has produced the video since 2000. Since 2006 he has teamed up with Keith Johnson to do the Movie Previews for Nor-

wescon. He is perhaps best known in Puget Sound Fandom as the Photographer and Editor of the highly popular SF Video *Star Trek: The Pepsi Generation*. He also worked with Ryan K. Johnson on two "home brew" Dr. Who videos *Pentagon West* and *Broken Doors*. The first Science Fiction convention he attended was Norwescon 9 in 1986. Alan has a daughter, Dana, who, attending her first Science Fiction convention at the age of 2 months, is rapidly becoming part of "Science Fiction Fandom- The Next Generation". Shooting on various digital video formats since 1995, Alan currently produces 1080p video with large sensor cameras.



JOHN HARPER

John Harper is a Seattle-based game designer, graphic artist, and combatives instructor. His games include *Lady Blackbird*, *Agon*, *Danger Patrol*, and the fourth edition of *Talisanta*.



RHIANNON HELD

Rhiannon Held is the author of *Silver*, the first in an urban fantasy series from Tor. The second, *Tarnished*, will be out in May 2013. In her day job, she's a professional archaeologist. Unfortunately, given that it's real

rather than fictional archaeology, fedoras, bullwhips, aliens, and dinosaurs are in short supply. Instead, she enjoys the benefits of not one but two sexy professions that don't make you much money.



DOUGLAS HERRING

Although he had been drawing and reading SF and comics all of his young life, he didn't discover fandom until 1972, and at that point he was hooked. Ink, watercolors, sculpting, Photoshop, and now crazy things like

Zbrush are his favorite mediums. He has been working on a number HD video short subjects of late, both in front of and behind the camera. douglasherring.com, youtube.com/user/douglasherring07.



HEYLASFAS!

Armed with Microsoft Paint and a few other VSTs, a lone magician decides to compose music about silly pastel coloured things.

HeyLasFas is a progressive/electronic/industrial/EVERYTHING musician who is infamous for writing stupidly long concepts in music!



JEREMY HOLCOMB

Jeremy has been making games for ages now, with 2 CCGs and 20+ board game credits. He has self published games, founded a board game company, worked for many other game companies, and is now working on designing a new CCG for Alderac Entertainment Group, because he has lost his mind. His personal quest remains to play every game at least once.



JULIE HOVERSON

A renaissance woman, Julie Hoverson made a name for herself in the fan community first through costuming and gaming, and now has reached the broader world through podcasting and audio drama. Her flagship series, 19 Nocturne Boulevard, is a two-time Gold Mark Time Award winner, with a Gold Ogle award, and has been a finalist in Leipzig's Hoerspielsommer audio festival. Julie has adapted and/or modernized a number of classic stories from Lovecraft, Poe, Borges, Gaskell, Hodges, and James, and also produces "Fatal Girl" an audio drama in the style of a dark, mature anime series.



LESLIE HOWLE

Les Howle has been the Workshop Director and Co-Administrator of the Clarion West Writer's Workshop for twenty-five years. She worked as the Senior Manager for Education and Outreach at the Science Fiction Museum and Hall of Fame for its first three years, and created and managed the Science Fiction Short Film Festival. She is a freelance writer, photographer, and the manager of a small non-profit business (Fantastic Fiction) that offers writing workshops and coordinates author readings and publicity. Leslie also works teaching video and audio production to teens for the Associated Recreation Council, City of Seattle.



HEATHER HUDSON

Heather Hudson has illustrated games for Wizards of the Coast/ Hasbro Inc., Iron Crown Enterprises, Daedalus Entertainment, Chaosium, Alderac Entertainment, Precedent Publishing, Atlas Games, Pagan Publishing and others. Other projects include *The Clouded Leopard's Secret*, a children's book about clouded leopards now being used to teach conservation in SE Asia, and Casino R'lyeh, a Lovecraft-themed poker deck.



CLAIRE HUMMEL

Claire Hummel grew up in LA, went to school in Rhode Island, and ended up in Seattle working as an associate production designer for Microsoft Studios. In layman's terms, she makes art for video games -- she's recently worked on titles like Iron Brigade,

Kinect Nat Geo TV, and Bioshock: Infinite. She lives with her two snakes, Xoco and Rodney, and spends her free time sewing costumes and drawing historical Disney princesses. You can see more of her work online at clairehummel.com.



JEAN JOHNSON

Jean Johnson is wanted by the fan community for crossing and blurring genre lines, writing multiple bestsellers in both military science fiction and fantasy/paranormal romance. She is armed with a rapier wit, is unafraid to wield her sense of humor in self-defense, and has learned to disguise herself as an ordinary fan/geek type. She was last seen writing out her many novels somewhere north of Seattle, and has been known to frequent past Norwescons. If you encounter this PK Dick nominated author at this convention, you may just have a fantastic conversation and/or panel discussion punctuated with helpful information and laughter. Attending her book readings has been known to cause listeners to rush out and purchase her related works, and she has been known to give away free copies at cons. You have been warned.



KEITH JOHNSON

Keith Johnson has been presenting movie previews at Norwescon with his partner Alan Halfhill for the past seven years. They are delighted to bring the latest in movie previews, news, and rumors out of Hollywood to the largest audience at Norwescon outside of the dances. Keith has been involved with conventions since 1984 in multiple capacities (sound, tech, special events, secretary, chairman), eventually using his experience

to co-create CirqueCon, the unofficial convention for fans of Cirque du Soleil. Keith was a DJ at Norwescon for 22 years (1984-2005). He has also done Masquerade sound since 1984, including Rustycons, Westercons, Costumecons and WorldCon (to name but a few). He has also done sound at the Norwescon Masquerade for 28 years (1984-2011). In his normal life Keith hates computers but works in an IT department.



LUCAS JOHNSON

Lucas Johnson wrote for the online game Planet Baen and does freelance copy editing, proofreading, ebook converting and tutoring. He attended Clarion West in 2009.



RYAN K. JOHNSON

Ryan K. Johnson is an independent filmmaker living in Seattle who has produced two dozen shorts ranging from parodies to thrillers. His best-known fan films are four "Doctor Who" fan films with a female Doctor; "Star Trek: The Pepsi Generation," and two "Mystery Science Theater 3000" productions (all available from him on DVD for cheap!). He currently is a cinematographer and video editor and has shot every year of the "Let's Make A Movie" workshop at Norwescon and other conventions. His work has been shown on the BBC, TLC, and at the Seattle International Film Festival.



JEN K

After some truly terrible sunburns from falling asleep in Haller Lake, Jen has spent most of her adult life avoiding sun-

burn. Working in software made this easier. Discovering UseNet and then cons made it easier yet. Jen emerges from her computer hibernation each January to help make *Conflikt* a reality.



RAI KAMISHIRO

Rai Kamishiro is a musical import from Japan. She blends Japanese and English into catchy earworm-cute music with often biting vocals.



KEERAWA

keerawa is a writer, a vidder, a pod-ficcer, a fan, a level 90 disc priest, and an advocate of transformative culture. Zie believes that fans are not 'consumers' of media. We are critics, commentators, and creators who make fandom up as we go, because story-telling is too important to leave in the hands of the professionals.



KEFFY R. M. KEHRLI

Keffy R. M. Kehrl is a science fiction and fantasy writer from Seattle whose work has been published in magazines like *Fantasy Magazine*, *Apex Online*, *Escape Pod*, and *PodCastle*. He is also a working scientist, and in his copious spare time, he edits at *Shimmer Magazine*. His website is at keffy.com.



BART KEMPER

Bart is a writer, photog-rapher, military profes-sional, consulting engi-neer, and dad. He lives in South Louisiana, wanders around the world and solves problems, occasion-ally with a suitable appli-cation of high explosives.

Interests includes developing alternative energy sources, inventions, fixing stuff, cooking, and blowing up stuff.



KAREN KINCY

Karen Kincy lives among countless trees, some of which - her pet kumquats and oranges - have loving-ly invaded her apartment. Unlike her characters, she has never been on the run from the law or bitten by a werewolf, though she has

been known to howl at the moon. Karen has a BA in linguistics and literature from the Evergreen State College, and is studying toward a master's in computational linguis-tics.



PHOEBE KITANIDIS

Phoebe Kitanidis is an author and co-founder of *OddRocket*, with ten years professional ex-perience in writing and publishing. She began as a Contributing Writer for *Discovery Girls* magazine from 2003-2006. Now a

full-time fiction devotee, she is the author of the teen novels *Whisper* and *Glimmer*, published by Harper Collins, as well as the adult novel *Be My Yoko Ono*. Phoebe lives with her family in Seattle and is surgically attached to her Kindle.



JIM KLING

Jim Kling writes about science and the future, but tries not to think too deeply about either topic as he resides near an active volcano. His work has appeared in *Analog*, *Scientific American*, *The Washington Post*, *Science*, *Technology Review*, *WebMD*, and newsletters of the Harvard Business School, among other places. He has also published three short science fiction stories in the scientific journal *Nature*. Visit his web site at nasw.org/users/jkling.



KLOPFENPOP

Klopfenpop has his irons in more fires than are practical. Between music and lyrical composition, production, mixing, and performance for his solo hip-hop work, as well as for numerous other acts; being a staff writer for NerdcoreNow.com; creating, coordinating, and running music competitions and compilations; and writing tutorials for aspiring content creators, he probably needs a vacation. And a drink. You should buy him a drink.



DARA KORRA'TI

Dara Korra'ti—Solarbird, the Lightbringer—is a touring musician and bandleader for CRIME and the Forces of Evil, a supergroup of supervillains and supervillainy performing rage-driven acoustic elfmetal. A self-taught songwriter, instrumentalist, and vocalist, her music has appeared on ARfm London, Transmission FM 88.3 Auckland, and several music podcasts. She plays a

number of instruments including the Irish bouzouki, mandolin, bass guitar, flute, keyboards, djembe, bodhran, and others she makes up, such as “hammered mandolin,” “Trash-O-Matic 68000,” and “desk.” She and her band have recorded two full-length releases and an EP, *Cracksman Betty*, a collection of alternate-history celtic traditionals, *Dick Tracy Must Die*, their first full-length studio album; and *Espionage: Live from Mars*, recorded live at the Mars Bar in Seattle. All can be streamed at crimeandtheforcesofevil.com. They're currently hard at work on the second full-band studio album, *Din of Thieves*.



NANCY KRESS

Nancy Kress is the author of 31 books, most recently *Flashpoint* (Viking, 2012). Her work has won four Nebulas, two Hugos, a Sturgeon, and the John W. Campbell Memorial Award. She is best known for her stories about the Sleepless, people genetically engineered to not need sleep. Nancy frequently teaches writing at various venues, including numerous Clarions, summer writing workshops, and a semester as a visiting professor at the University of Leipzig in Germany. She lives in Seattle with her husband, SF writer Jack Skillingstead.



BOB KRUGER

Bob Kruger is founder and president of ElectricS-tory.com, a company that publishes top authors in fantasy and science fiction and develops software for other publishers. His recent projects include contributions to the Blio eReader and co-design of the Planet Baen

social-networking game for Baen Books. He's been a writer and editor for several prominent local companies, including Wizards of the Coast and Microsoft.



SUNNIE LARSEN

Sunnie Larsen is a life-long performer who often claims that music is her first language. She began violin lessons at the age of 3, and over the years branched out into other instruments (piano, string bass, guitar, viola, and mandolin). As a teenager, she expected she would follow the path of the professional musician and had hoped to establish herself as the principal violist of a fancy symphony orchestra in some exotic world locale... but life had other plans. She now splits her time between her professional life, where she loves her career as a 911 dispatcher, and her personal life, where she is much more of a rock musician than her classically trained younger self ever expected to be. You can find Sunnie performing with Seattle groups Vixy & Tony, Bone Poets Orchestra, and Ship of Dreams.



ERYNN ROWAN LAURIE

Erynn Rowan Laurie is a professional madwoman, poet, and writer specializing in Celtic Paganism and the path of the sacred poet. Her work includes *Ogam: Weaving Word Wisdom* (Immanion, 2007), her poetry collection *Fireflies at Absolute Zero* (Hiraeth, 2012), and a short story in *The Scribing Ibis* (Bibliotheca Alexandrina, 2011), as well as contributions to a dozen other anthologies of nonfiction. She's also active in the local Steampunk community. As "Mice", she has been an avid and award-

winning fanfic author in fandoms from The X-Files and Stargate: Atlantis to The Man from UNCLE and BBC's Sherlock, and more. She is a regular speaker at Panthea-Con in Oakland, CA, and has spoken at the Esoteric Book Conference in Seattle, WA.



CORRY L. LEE

Inspired by a childhood spent reading science fiction, Corry L. Lee studied physics and applied mathematics in college while sneaking in writing time between classes and research. She went on to complete a Ph.D. in experimental particle physics at Harvard University, taking a 6-week break along the way to attend Odyssey, the Fantasy Writing Workshop. Since completing her doctorate in 2011, Corry has been writing full time. Corry's military science fiction short story "Shutdown" is a 2011 winner of the Writers of the Future Competition and can be found in Vol. 28 of the Writers of the Future anthology and as an Escape Pod podcast. When she's not writing or thinking about science, you're likely to find Corry hiking or rock climbing, enjoying a night at the opera, or reading a good book in the sun. Learn more at corrylee.com



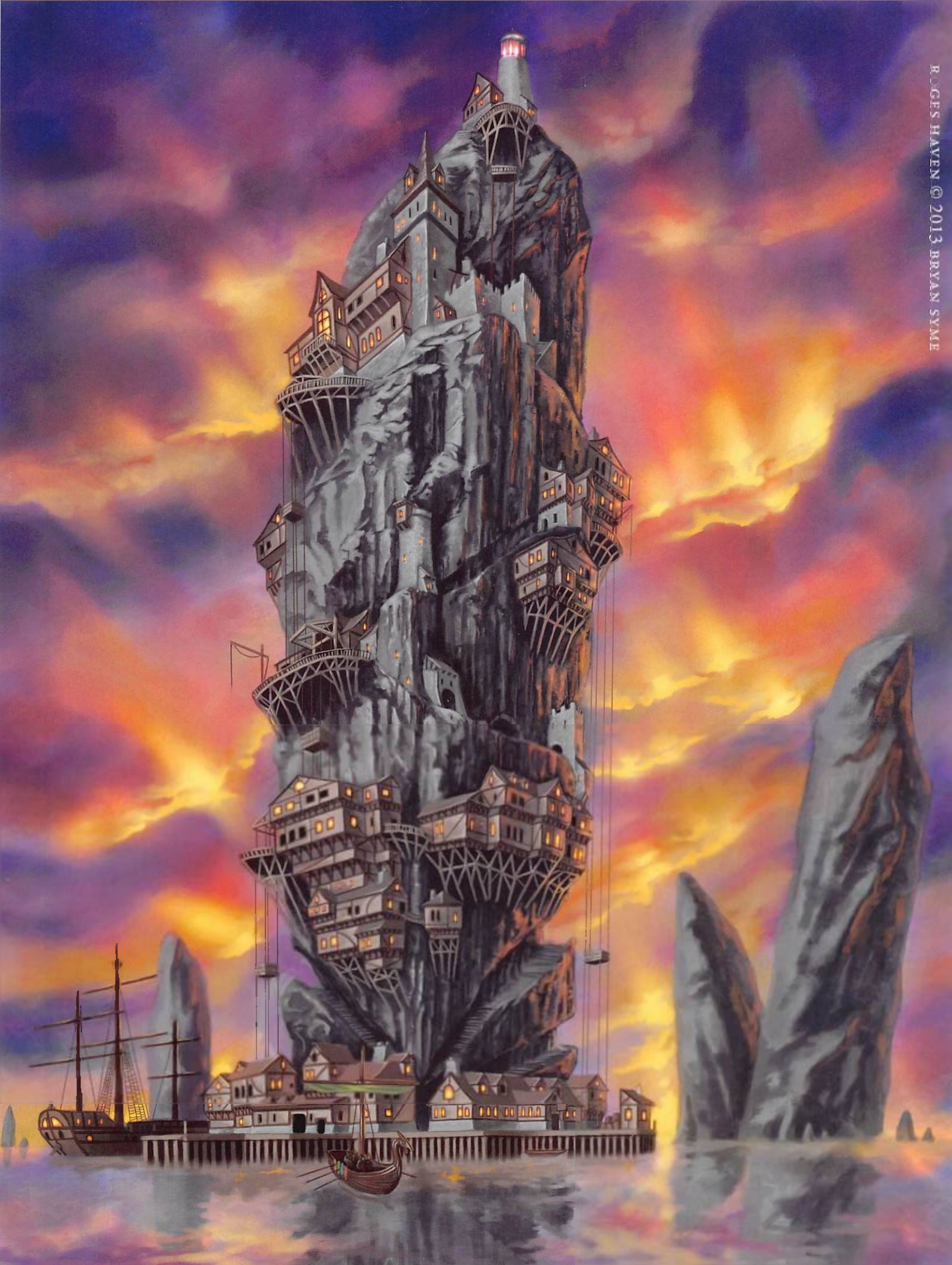
STINA LEICHT

Stina Leicht is a 2012 Campbell Award nominee. Her debut novel, *Of Blood and Honey*, a historical fantasy with an Irish crime edge set in 1970s Northern Ireland, was released by Night Shade Books in 2011 and was short-listed for the 2012 Crawford Award. The sequel, *And Blue Skies from Pain*, is in bookstores now.

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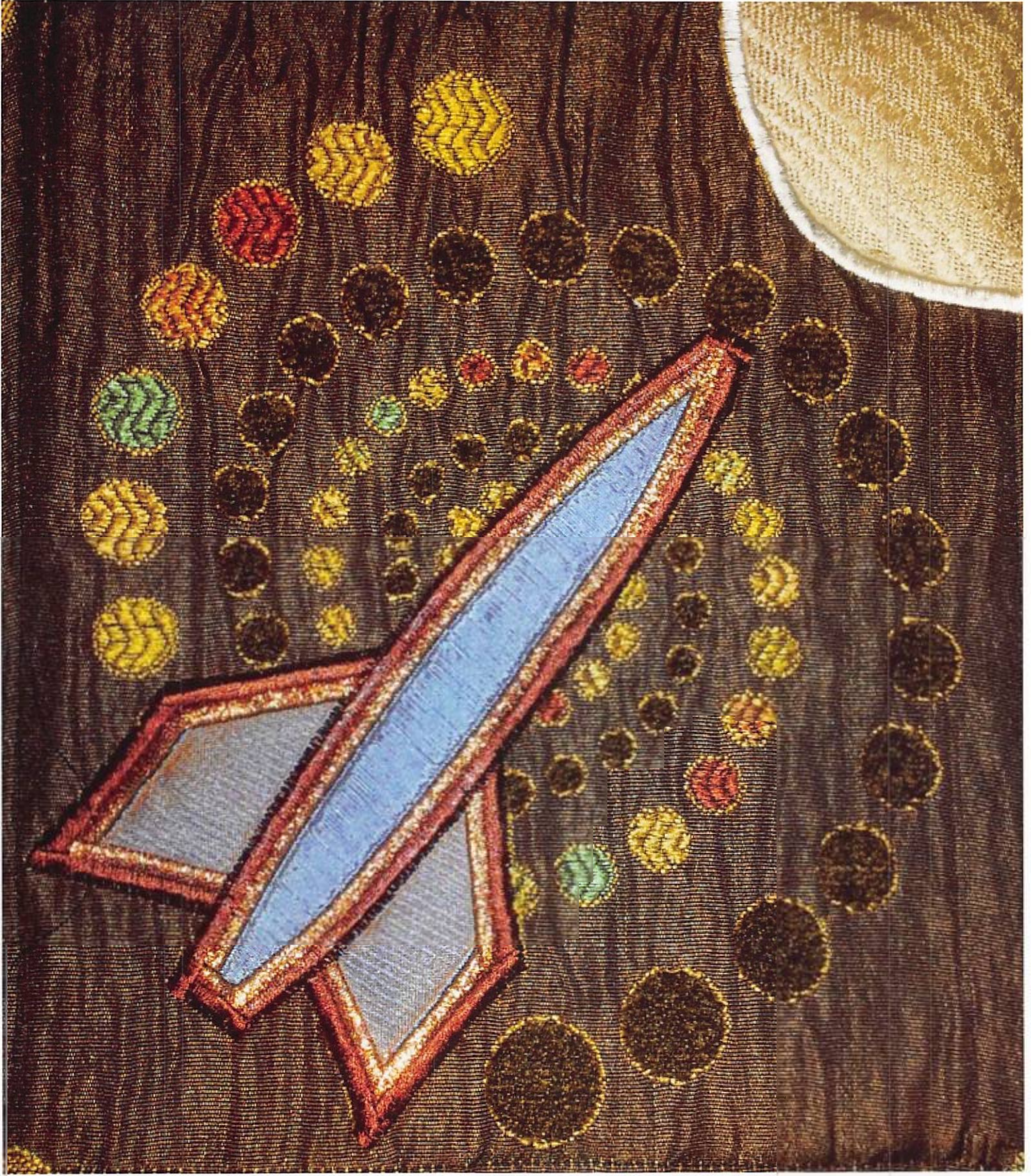


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LEE MOYER

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"Stormchaser" by Rob Carlos

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Kevin Rathorne

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Kevin Rathorne



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DAVID D. LEVINE

David D. Levine is a lifelong SF reader whose midlife crisis was to take a sabbatical from his high-tech job to attend Clarion West in 2000. It seems to have worked. He made his first professional sale in 2001, won the Writers of the Future contest in 2002, was nominated for the John W. Campbell award in 2003, was nominated for the Hugo Award and the Campbell again in 2004, and won a Hugo in 2006 (Best Short Story, for "Tk'Tk'Tk"). His short story "Titanium Mike Saves the Day" was nominated for the Nebula Award in 2007, and a collection of his stories, *Space Magic* from Wheatland Press, won the Endeavour Award in 2009. In January of 2010, he spent two weeks at a simulated Mars base in the Utah desert, which led to a highly regarded slide show and *The Mars Diaries*, a self-published hardcopy collection of his and his crew-mates' blogs. His story "Citizen-Astronaut," a science fiction novelette partially based on his Mars experience, won second prize in the Baen Memorial contest, was published in *Analog*, and came in second in the 2011 AnLab Readers' Poll. David lives in Portland, Ore., with his wife, Kate Yule, with whom he edits the fanzine *Bento*. Their website is BentoPress.com.

MOLLY LEWIS



Molly Lewis is a ukulele singer-songwriter and recent transplant to the Pacific Northwest from southern California. Molly's songs range in topic from Mr. T. to microwaving marshmallow Peeps to watching them explode to carrying Stephen Fry's babies for the good of our future gene pool. There are more hairs in one square inch of her head than there are on the entire average human

head... Wait, that last bit might be referring to sea otters. This year is Molly's first year at Norwescon, so she hopes the nerds will play nice with the new kid on the playground.



SONIA ORIN LYRIS

Sonia likes words and thinks it's sweet to collect them into decorative heaps: fiction, nonfiction, emails, convention bios, and wadded Post-its aimed at other kids when the teacher isn't looking. Some of her decorative heaps have been published and are still available for the intrigued percipient. She also savors dance, chocolate, and humans, but selectively. Other motivational influences include movement, communication, perspective, and connection. Sonia treasures good questions and looks fondly on those who ask them. She believes in up and down, but that could change.

PAT MACEWEN



Pat MacEwen is a physical anthropologist (meaning bone freak) whose research is centered on genocide. She has a sordid past in forensics and war crimes investigations as well as marine biology. She has a freakish interest in designing aliens on the basis of bizarre bits of reproductive biology and gets all heated up over global warming. She also writes SF, fantasy, horror, and mystery and has been translated into German, Russian, and Italian. Her novel, *Rough Magic*, is the first volume in an urban fantasy/forensics trilogy called *The Fallen*, published by Sky-Warrior Books. Her YA novel, *The Dragon's Kiss*, is the first of a series about dragons, slavery, the meaning of heart, and the price of real freedom.



RYAN MACKLIN
Ryan Macklin is a role-playing game designer and editor, notably involved with *The Dresden Files* RPG and the *Leverage* RPG. He has worked with Evil Hat Productions on award-winning games such as *A Penny for My*

Thoughts and *Don't Lose Your Mind*. When he's not traveling around the country talking and gaming with you fine folks, he hangs his hat in Oakland, Calif., doing work for a number of people in the small press and story game communities. You can find him frequenting his favorite games store in the world, *Endgame*, or sampling fine alcohol.



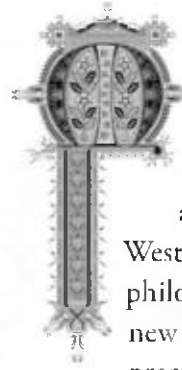
SHAHID MAHMUD
Shahid Mahmud manages Arc Manor Publishers. Arc Manor was established in 2006 and started publishing science fiction and fantasy under the imprint Phoenix Pick (PhoenixPick.com) in 2008.

Phoenix Pick initially concentrated on reprints of established authors, securing publishing rights to works of such diverse authors as Robert Heinlein, Joan Slonczewski, L. Sprague de Camp, and Alexei Panshin.

In 2010 the publisher announced *The Stellar Guild Series* edited by Mike Resnick, pairing up-and-coming authors with top-selling authors. This critically acclaimed venture has published new works by Kevin J. Anderson, Mercedes Lackey, Harry Turtledove, and Robert Silverberg. Future authors include Larry Niven, Eric Flint, and Nancy Kress.

Arc Manor also sponsors an annual Writers' Workshop on board a cruise ship (SailSuccess.com) with a world-class faculty.

2012's faculty included Toni Weisskopf (Baen Books), Eleanor Wood (Spectrum Literary Agency), Kevin J. Anderson, Rebecca Moesta, Mike Resnick, and Nancy Kress.



KATRINA MARIER

Kat Marier has been cos-tuming steadily since the late '90s, when she brought a medieval gown and chemise to the last

Westercon in Spokane. With a philosophy of "learn something new every day," she loves to try, practice, and share new techniques and especially loves to see new talent emerge. Current interests include steampunk, wing construction, duct tape bodices, kid costumes, and no-sewing costume techniques.



ISAAC MARION

A Seattle native, Isaac Marion published his debut novel, *Warm Bodies*, in 2011. The major film adaptation starring John Malkovich came out February 1.



KATE MARSHALL

Kate Marshall is a video game designer, writer, and assistant editor of *Beneath Ceaseless Skies* magazine.

Her work has appeared in *IGMS*, *Strange Horizons*, and *Pseudopod*, among others. She lives in Seattle with her fiance and requisite cat.



EDWARD MARTIN III
Edward Martin III is an award-winning filmmaker from Portland, Ore. He adapted and directed an animated adaptation of H. P. Lovecraft's "The Dream-Quest of Unknown Kadath," produced "The Cosmic Horror

Fun-Pak," wrote and directed a 10-minute comprehensive period adaptation of "Lord of the Rings," and is wrapping up "Flesh of My Flesh," a ground-breaking independent zombie action movie. He's also in development or preproduction for several other feature films, a science fiction series, and a handful of shorts. Visit his company, Hellbender Media, at hellbendermedia.com for more information. Most recently, he's sold stories to *Gears and Levers*, *Making Home*, *Villainy*, and *Undiscovered: Tales of Exploration*. Join him in the excitement of this weekend's "Let's Make a Movie!" workshop or at The Fandance Film Festival on Sunday.



KEN MCCONNELL
Ken McConnell writes speculative fiction from his home in Boise, Idaho. He maintains a blog about technology and writing at ken-mcconnell.com.

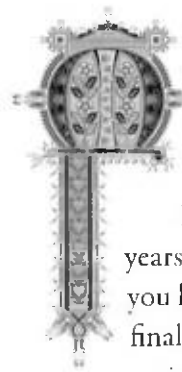


ANGEL LEIGH MCCOY
Angel Leigh McCoy (SFWA & HWA active member) loves horror, dark fantasy, and steampunk. Her novella, *Charlie Darwin, or the Trine of 1809*, was published by Nevermet Press, and her short fiction has appeared

in numerous media, including the anthologies *Beast Within 2*, *Fear of the Dark*, and *Growing Dread: Biopunk Visions*.

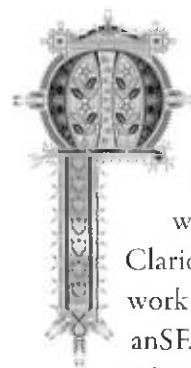
During the day, she is a lore and narrative designer at ArenaNet, part of a vast team effort working on the coolest MMORPG ever: *Guild Wars 2*. At night, she's the head editor at WilyWriters.com and edits anthologies, such as the *Best of Wily Writers* anthology series and the horror anthology *DEEP CUTS*.

Angel lives with Boo, Simon, and Lapis Lazuli (kitties) in Seattle, where the long, dark winters feed her penchant for all things spooky and cozy.



SUSAN R. MATTHEWS
Susan Matthews has been dealing with the Life and Hard Times of Uncle Andrej, who is Not a Nice Man, since she was thirteen years old (and is not going to tell you how long that makes it). The final Koscuisko novel, *Blood Enemies*, is under consideration for

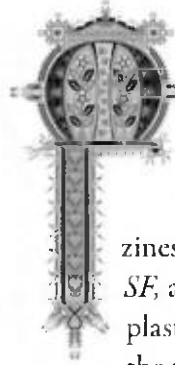
publication at this very moment (or at least "the very moment" as of November 2, 2012). Since she's retired from the Boeing Company, she can finally describe herself as a full-time writer without having to stifle a giggle!



TOD MCCOY
Tod McCoy moved to Seattle from Phoenix in 1994 and never looked back except to make sure it wasn't following him. He is a Clarion West alumnus, and his work has appeared on AntipodeanSF.com, Qarrtsiluni.com, and *The Gloaming*, as well as the anthologies *Bronies: For the Love of Ponies* and the forthcoming *Plans for the Apocalypse*.

He is also the publisher of Hydra House, a small press dedicated to publishing West Coast science fiction and fantasy, which currently includes the *Faerie Tales from the White Forest* series by Danika Dinsmore and *Snapshots from a Black Hole & Other Oddities* by K.C. Ball, *Near+Far*, short stories by Cat Rambo, and *The Twelve Ways of Christmas* by Sandra Odell.

TIM MCDANIEL



Tim McDaniel's short stories, most of them comedies, have appeared in a number of science fiction, fantasy, and horror magazines, including *Asimov's*, *Daily SF*, and *F&SF*. His collection of plastic dinosaurs is, or should be, the talk of the town.



DARRAGH METZGER

Darragh Metzger makes her living in the world's two lowest-paying professions: acting and writing. While her résumé includes stage and screen credits, she's spent the past several years wearing armor, riding horses, and swinging swords with The Seattle Knights. Her publishing credits include plays, novels, nonfiction articles, and short stories, one of which made The StorySouth Millions Writers Award Notable Stories of 2005. She has written seven novels and a short story collection, all of which are available from TFA Press. For some of her short stories in e-book format, check out Smashwords. She is working on the last book of *The Triads of Tir Na Nóg* series, two urban fantasies, and a nonfiction project, and sings and writes songs for A Little Knight Music and The Badb whenever she can. If she had free time, she'd spend it with horses. She is married to artist/fight director Dameon Willich.



PANDORA MOORE

Pandora Moore of *Delightfully Deviant* is a well-known fixture in the gothic fashion community. Pandora has also been featured in many international magazines and blogs such as *The Gothic Tea Society* and *Extollere maga-*

zine. From her exquisite custom gowns to her distinctively "deviant" clothing designs, it is hard to miss this Betsy Ross of the Seattle gothic scene. Look for her latest creations at the Fannish Fetish Fashion Show.



ERIK MONA

Erik Mona is the publisher of Paizo Publishing, LLC, creators of the Pathfinder role-playing game and the *Planet Stories* line of pulp fantasy novels. Mona has won more than a dozen major game industry awards, and his writing

has been published by Paizo, Wizards of the Coast, Green Ronin Publishing, and The MIT Press.

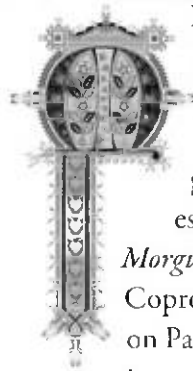
An avid collector of pulp magazines and old science fiction paperbacks, Mona spends most of his scant free time reading old fiction and posting about it online. He lives in the Ballard neighborhood of Seattle, Wash.



SUNNYJIM MORGAN

SunnyJim is a local artist working primarily in textiles. A *Lord of the Rings* nerd since the second grade, she's also fond of the 10th Doctor, those books by Rowling, and her darling husband. Her lord and master, a black and white cat named Simon, diligently supervises all of

her work.



MORGUE ANNE

Morgue Anne is a local podcaster, performer, and horror hostess in the greater Seattle area. Hostess of *Sex and Death with Morgue Anne* (Sexanddeath.org), Coproducer of *Starving Artists on Parade* ([facebook.com/starvingartistsonparade](https://www.facebook.com/starvingartistsonparade)), and one of the founding members of Seattle's own Super Sirens, she is the eclectic Mistress of Macabre.



ANNIE MORTON

Annie is an ecologist and evolutionary biologist. She is the education director for the Seward Park Audubon Center in southeast Seattle, where she administrates all education and science programming and teaches ecology and chemistry to high school and college students. Currently she is studying the evolution of race as well as conducting research on urban bats and coyotes. Past loves include ecological ramifications of non-Earth planetary colonization, fish and cephalopods, using modern forensic science to study ecological and conservation issues, and evolutionary psychology. She is an avid consumer of all things sci-fi and fantasy, is a Browncoat, and knows almost nothing about geology.



NORMAN K. MOSS

Norman Moss is a small-business owner of a commercial machine shop, 28 years experience as a machinist. A third degree Black Belt In Taekwondo (HTF) he is also an active member of the Society for Creative Anachronism, or SCA. In the SCA he fights using

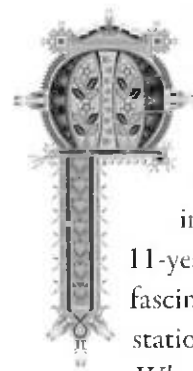
heavy sword and board and combat archery. A target archer, his credits include six years active duty U.S. Navy.



BETSY MOTT

After nine years of college and two master's degrees (English literature and theatre), Betsy Mott decided she wanted to be a professional artist. For more than 30 years, her media portrait and fantasy paintings have been seen in science fiction art shows all over the country. Her work can be seen on the *Landmark* and *Great Warrior* series of published notecards, CDs, Web books, websites, fanzines, and collections around the world. She has been featured in a *PBS Northwest Profiles* segment. She is a sometime member of ASFA, a fourth generation native of Spokane, a Mensan, and a lifetime member of the Mayflower Society.

She is part owner and, with her brother and sister, runs *The Corner Door Fountain and Books* in historic downtown Millwood, Wash., where her fully furnished, if somewhat cluttered, art studio is located. Her hobbies include role-playing games, kayaking, researching obscure subjects, and playing trumpet in local pit orchestras and wind ensembles.



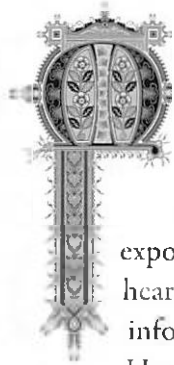
DAN MURPHY

Dan Murphy was born and raised in Danvers, Mass., the town formerly known as Salem Village. Sometime in the spring of 1980, his 11-year-old self came across a fascinating show on Boston PBS station WGBH. It was *Doctor Who*, and a lifelong fan was born.

Now, more than 30 years later, Dan continues to enjoy the stories currently made for television, on audio, and in print.

Also, having been to many Doctor Who conventions and cruises, he looks forward to not only sharing his experience as a fan, but also providing insight into the rich 50-year history of the enduring program. Please join him on a journey through time and space as we celebrate the adventures of this amazing character known as The Doctor. Oh, and he'll also be one of your DJs and teach some dance moves too.

MARTA MURVOSH



Marta Murvosh is a freelance journalist and editor, fiction writer, and aspiring librarian, working in a regional library system to expose the young and young at heart to the wonders of books, information, and technology.

Her recent publication credits include national trade magazines and a short story in *Legends of the Mountain State: Ghostly Tales from the State of West Virginia*. She recently completed her master of library science. She blames her love of speculative fiction on her parents, who exposed her to the lunar landings, *Star Trek* reruns, and *Planet of the Apes*.

PZ MYERS



PZ Myers is a developmental and evolutionary biologist with a long history of battling creationism and is also a prominent and outspoken New Atheist who is confident no gods exist. Well, except maybe Cthulhu. He has a thing for tentacles.



RAMEZ NAAM

Ramez Naam is the HG Wells Award-winning author of *Nexus*, *More Than Human*, and *The Infinite Resource: The Power of Ideas on a Finite Planet*. He's a fellow of the Institute for Ethics and Emerging Technologies

and holds numerous patents in the fields of machine learning, artificial intelligence, search algorithms, and information retrieval. He blogs at rameznaam.com.

MARK NELSON

Mark Nelson is a career educator living in the rain shadow of the Cascade Mountains of Eastern Washington.

JONNY NERO



ACTION HERO

Jonny is a chiptune artist hailing from Seattle. A self-proclaimed nerd with a specialty in video games, Jonny has been embedded into general nerd culture for his entire life. A jack of all trades when it comes to music, movies, podcasting, comics, gaming, and science fiction, Jonny is a lover of the culture and community that grows around his borderline obsessions. When he is not creating original music on old hardware, he is a member of @Xbox-Support's elite tweet fleet.



CHRIS NILSSON

Chris has been hanging out in fandom since the first time he walked into the D&D/gaming store in Moscow, Idaho. He has helped run SF conventions since 1980, married an artist, and raised two kids in fandom. Chris works as an IT and systems specialist for a

global software company and has been in software IT for 25 years. As a panelist for Rustycon and Norwescon, Chris has been a moderator many, many times, and he has been happy to step in and help out in many, many topics. To put it in his own words: "I have an opinion and I'm not afraid to use it." Chris lives in Edmonds, Wash., with his wife, his graduate-school-bound daughter, and his high-school-senior son, along with five cats and nine cages of birds. Look for the top hat with the red dragon on the brim, and expect an interesting conversation.



WILLIAM F. NOLAN
William F. Nolan writes mostly in the science fiction, fantasy, and horror genres. Though best known for coauthoring the acclaimed dystopian science fiction novel *Logan's Run* with George Clayton Johnson, Nolan

is the author of more than 2,000 pieces (fiction, nonfiction, articles, and books), and has edited 26 anthologies in his 50-plus-year career.

Of his numerous awards, there are a few of which he is most proud: being voted a Living Legend in Dark Fantasy by the International Horror Guild in 2002, twice winning the Edgar Allan Poe Award from the Mystery Writers of America, being awarded the honorary title of Author Emeritus by the Science Fiction and Fantasy Writers of America in 2006, and receiving the Lifetime Achievement Award from the Horror Writers Association in 2010. Nolan resides in Vancouver, Wash.



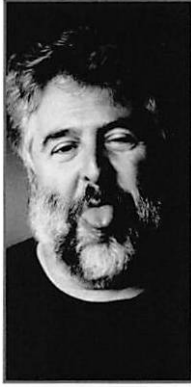
G. DAVID NORDLEY
G. David Nordley is the pen name of Gerald David Nordley, an author and aeronautical engineer. A retired Air Force officer, he has extensive experience in spacecraft systems operations, engineering, and testing as well as

research in advanced spacecraft propulsion. As an author, he is a past Hugo and Nebula award nominee as well as a four-time winner of the Analog Science Fiction/Science Fact annual AnLab reader's poll. His latest novel is *To Climb a Flat Mountain* from Variationspublishing.com. A pair of short stories should be released by convention time: "Haumea" in the *Extreme Planets* anthology and "The Fountain" in *Asimov's*. He lives in Sunnyvale, Calif., with his wife, a retired Apple Computer programmer. His website is gdnordley.com.



MIMI NOYES
Convinced as a child that she was left on this planet by aliens and picked off the street by a kind lady who became her mother, Mimi has always been a bit different. Naturally drawn to the bizarre, the fantastic, and the unordinary,

she has grown up (physically, if not mentally) to be an artist, muralist, film buff, and movie reviewer, amongst other odd and less desirable career choices. She is also obsessed with writing Sherlock fanfiction. Both running her own mural company and working for such illustrious film sources as SIFF and Scarecrow Video, Mimi spends an inordinate amount of time being silly and adding sound effects to everyday life. Approach at your own risk.



BRIAN D. OBERQUELL
As one of the top go-to pyrotechnicians in the Vancouver, BC, area, Brian continues to experience the full range of stage and outdoor events. Not many people would be willing to admit to being sprayed with foam from a giant penis while doing their job, but Brian will.

While providing his technical expertise to companies such as GFA Pyro, Fireworks Spectaculars Canada, and Archangel Fireworks, he's enjoyed producing his audience-inspiring spectacles at recent shows such as the World Model United Nations, Celebration of Light, Rammstein, and Skrillex.

He's also been known to help finance friends making trips to Burning Man, but it's not something he plans on making a regular habit.

Brian's favorite quote is, "The difference between a pyrotechnician and a pyromaniac is that pyrotechnicians get paid."



IEVA OHAKS
Ieva Ohaks is the costume stock and rental coordinator at Seattle Opera, managing and maintaining approximately 14 tons of costume inventory. Ieva has been a professional theatrical costumer for 21 years, in her current role since 1999. Her background includes construction and alteration of costume accessories, costume design, and design support roles, and in recent years, the study and construction of folk costume.



MARGARET ORGAN-KEAN
Margaret Organ-Kean is a professional watercolorist living in West Seattle with her husband and her two cats, the Helpful Cat and the Kitten of Assistance. She has worked for various publications/publishers and had a solo show at KrabJab Studio this past year.



JELIZA PATTERSON-MCGUIRE
Jeliza splits her time between designing photo books in the wedding industry, making fine art reproductions for other artists, and (when possible) making art herself. She lives in Shoreline with her triad of 11+ years, their children, and several cats.



FRANCES PAULI
Frances Pauli writes speculative fiction with touches of humor and romance, which means, of course, that she has trouble choosing sides. She's always been a fan of anything odd or unusual, and that trend follows through to her tales, which feature aliens; fairies; and even, on occasion, an assortment of humans.



ALAN PAULSEN
Actor, author, soldier, cop: Alan's adventures and misadventures have included fighting forest fires, exploring pyramids in the Middle East, investigating homicides, parachuting out of perfectly good

airplanes, and a range of others. An avid horseman, he is currently training with his horse Lady Jane for the upcoming jousting season.

LINDA PEARCE

Linda Pearce lives in Seattle with her swordmaker husband, six dogs, and two cats, many of whom were rescues. She has worked in the high-tech industry for more than 20 years. She is passionate about rescue and helping our four-legged friends. She has swung swords with the Seattle Knights, though she really enjoys helping in the background more. She met her husband at a renaissance faire in California, and it was love at first sight. She is an avid reader and loves researching historical events.

MICHAEL TINKER PEARCE

Michael "Tinker" Pearce lives in Seattle with his wife, Linda, and hates writing bios. He is a well-known swordmaker and author of *The Medieval Sword in the Modern World*. He is a student of historic European martial arts and also works with Subutai Corporation as a fight choreographer and consultant.

DAVID J. PETERSON



David J. Peterson is the creator of the Dothraki language for HBO's *Game of Thrones* and is the alien language and culture consultant for SyFy's upcoming original series *Defiance*. He received a BA in linguistics from U.C. Berkeley in 2003 and an MA in linguistics from U.C. San Diego in 2005. He's been creating languages recreationally since 2000

and currently serves as the president of the Language Creation Society, a 501(c)(3) nonprofit dedicated to promoting the art and science of language creation.



MICKEY "MEOWSE" PHOENIX

Mickey is taller than a speeding bullet, more absurd than a locomotive, and able to leap to conclusions in a single bound. He has recently acquired a house and become a cyborg (separately). His hobbies include WoW, fitness, guitar, and a one-percent remainder comprising cooking, writing, singing, reading, poetry, gratuitous optimization, canoeing, hiking, and using *comprise* correctly. His intention for his children is that they grow up to be compassionate, communicative bibliophibians. A rabid Bokononist, his personal foma include his own inordinate luck, pronoiia, and the certainty that everyone is doing the best they can with the tools and knowledge they possess. His core practice is Kaizen. Mickey knows a little bit about nearly everything, and is eager to learn more from you. Speak!

WEDNESDAY (NESSIE) PHOENIX

Wednesday is, amongst other things, a huge fan of communication and compassion. She is an avid reader and loves to learn, especially about things that are important to others! Throughout her years of being a panelist and fan, she has developed many opinions about writing, psychology, alternative lifestyles, relationships, humanity, and acceptance. She practices Kaizen and believes that aside from the constant growth that entails, the most valuable thing she can do with her time is to help other people become happier, healthier individuals. In her free time, she is a mem-

ber of two different bands, a big sister twice over, a novelist (having completed Nanowrimo two years in a row), a significant other to multiple wonderful people, and a beginning costumer. She currently lives in a big house full of her beloved family members, and attends Nova High School while also taking Running Start classes at SCCC.

JENNA M. PITMAN

Jenna M. Pitman is the author of several short horror stories. She is a Washington native and an active participant in fan culture.

J.A. PITTS

J. A. Pitts resides in the Pacific Northwest where he hunts dragons, trolls, and other beasts among the coffehouses and tattoo parlors.

CHRIS PRAMAS

Chris Pramas is an award-winning game designer, writer, and publisher. He is best known as the designer of the *Dragon Age* RPG and *Warhammer Fantasy Roleplay, 2nd Edition*, and as the founder and president of Green Ronin Publishing. He has been a creative director at Wizards of the Coast and Flying Lab Software, and was the lead writer on Vigil Games' *Dark Millennium Online*, the *Warhammer 40K* MMO. Green Ronin continues to thrive under his leadership, publishing games like *Mutants & Masterminds*, *DC Adventures*, and *A Song of Ice and Fire Roleplaying*.

MIKE PRIDDY

After completing a genetic test and learning that a significant number of his ancestors were Norse, Mike immersed himself in the study of all things Viking. As a part of the exploration of his Scandinavian roots, he decided to actually experience some of the things that made Vikings unique. While reading some of the sagas Mike was inspired to construct some of their navigational tools, in particular devices using sun stones. He will demonstrate his design for how such a device might have been built.

MELISSA QUINN



Melissa Quinn graduated from the University of Washington with a degree in art in 1993 with the intention of becoming a book illustrator. All that changed, however, in 1994 after she attended her first science fiction convention and was introduced to costuming. After creating her first few costumes for local conventions, she decided to change her career goals and focus on creating quality one-of-a-kind costumes. She returned to school and earned a certificate in fashion design from the New York Fashion Academy. After completing the program, Melissa opened Faerie Fingers Custom Costumes and Event Apparel in Seattle, Washington, where she has spent the last 15 years creating costumes and unique event attire for clients throughout the country.



KEVIN RADTHORNE

Kevin Radthorne is an author and illustrator whose illustrations have appeared on book covers, web sites, trading card games, and at art show displays at science fiction and fantasy conventions. His written characters, both

honorable and devious, populate his series of Asian-themed fantasy novels, *The Tales of Tonogato*. The decisions one makes in life that are rarely black and white, a theme of choice, runs throughout the books (amidst the adventure and magic, of course). At Kevin's website, KevinRadthorne.com, one can peruse the complete first chapter from one of his books and view his art gallery.



MARK RAHNER

Mark Rahner is the creator of the acclaimed zombie-western comic book, *Rotten*. His other comic work includes *Green Hornet*, *Warlord of Mars*, *Dejah Thoris and the White Apes of Mars*, *Lord of the Jungle*, *Vampirella*, *Dejah Thoris: Prisoner of the Tharks*, *Cthulu Tales* and others.

He does a weekly podcast for BJ Geek Nation at KISW/Entercom. Rahner was the longtime pop culture writer and critic at *The Seattle Times*, covering movies, video games, books, science-fiction, and all things geek. He was on the team that won the 2010 Pulitzer for breaking news.



CAT RAMBO

Cat Rambo lives, writes, and teaches in the Pacific Northwest. Her latest collection is *Near + Far*, available from Hydra House. You can find links to her fiction and information about her online classes at kittywumpus.net

KIM RITCHIE

Kim Ritchie is a member of the Fairwood Writers Group.



BEN ROBBINS

A long, long time ago, Ben Robbins went into a scary old hobby shop with his dad and came home clutching a copy of *Dungeons & Dragons*. He taught himself to play, then taught other people to play and killed them all with gelatinous cubes. He's loved role-playing games ever since. He was a councilor at the Shippensburg Adventure Game Camp, got to play a recreation of Braunstein with Major Wesely, and ran the original West Marches sandbox campaign. Now, when he's not running Story Games Seattle and teaching even more people to play, he's designing games like *Kingdom* and *Microscope*, a fractal role-playing game of epic histories.



JON ROGERS

Jon Rogers' career includes being involved in space flight from its inception in science fiction through its creation and development in reality. A 30-year professional aerospace engineer on the Apollo, space shuttle and numerous satellite projects, he also personally witnessed the evolution of science fiction on radio and TV. He is a recognized authority on classic sci-fi spaceships and their stories. Jon's books include *The Spaceship Handbook* and *The Saucer Fleet*. He has written many articles about science fiction and space flight and spoken at NAR, AAS and World SF conventions. He has been a featured guest on programs such as Mike Hodel's *Hour 25* and Dr. David Livingston's *The Space Show*. Jon's unique personal involvement gives him a fascinating perspective on our real and imaginary future, on Earth and in space.



MICOLE ROSE

Micole has been sharing stories with any available audience since before being able to read them herself.

A published author and professional editor, she finds herself most enamored by being 'famous' in the realm of fanfiction as a

writer, beta, fest mod, and cheerleader. She's involved primarily in Teen Wolf, Merlin, and Harry Potter fandoms, although she has been known to dip her toes in other fandoms as it strikes her fancy. She's also currently working on a Ph.D. in mathematics. No, she doesn't understand why either.



BETHANY ROULETT

Man, does Bethany Roullet love costumes. She has been doing them all her life, since she played dress-up as a little kid. She loves pretty clothes

from all historical periods, and also really enjoys recreating specific pieces, from fancy medieval dresses to fancy movie dresses. If you see her at con,

she'll most likely be wearing something pretty, and if you want some advice on how to make something pretty for yourself, she's totally willing to help you out.



TONY RUSI

Tony Rusi is a co-inventor of the patented Bigelow Inflatable Spacecraft. He also came up with the cupola module concept for the space station

for Boeing. He is working on an updated version of the Sea Dragon rocket right now. They hope to be able to launch thousands of inflatable orbiting solar mirrors to provide almost double the photons per day at 40 existing solar farms on the surface of the earth, for less than a tenth of the cost of state-of-the-art rockets.



STEVE SAVITZKY

Steve Savitzky is a hacker/songwriter who has been writing programs and songs since the mid-'60s.

He recently moved to the Seattle area, which allows his current group, Lookingglass Folk, to get in more practice time. He

occasionally manifests as the Mandlebear, an infinitely fuzzy, vaguely ursine fractal, and at other times as the middle-sized ear from Cordwainer Smith's Mark Elf.



KEN SCHOLES

Ken Scholes is a Pacific Northwest original, breaking into print first with short stories and later with his award-winning series *The Psalms of Isaak*.

Ken's eclectic background includes time spent as a preacher, sailor, soldier,

musician, label gun repairman, nonprofit executive, and government procurement analyst. He lives in Saint Helens, Oregon, with his wife and twin daughters. Ken invites readers to look him up on *Facebook* or through kenscholes.com.



MICKEY SCHULZ

Mickey Schulz is a life-long geek, and creator and editor of the websites *GeekGirlsRule.net* and *Polimicks.com*. She has

gamed for over 20 years and collects comics, action figures, and books. She lives in Shoreline, WA,

with a husband, several roommates, and a small horde of cats. She probably thinks you're pretty neat.

KEVIN SCOTT
Kevin Scott is a founder of OddRocket, a Seattle indie epublisher. He writes mischief for grown-ups and adventures for teens. "Shackled" is far from the first inappropriate tale he's invented.

JOHAN SEGHERS
John Seghers is a founding member of the ConFlikt ConCom. Running sound for the Northwest's regional filk convention provides him the excuse to indulge his hobby and acquire the many toys he uses to help make our musicians heard. He also takes his sound and recording gear to Norwescon, OryCon and many other events, such as Renovation 2011, Geek Girl Concert, Can't Stop the Serenity, and GeekFest (Seattle Browncoats charities). You'll often find him at the sound board for concerts by many artists in the Northwest such as Vixy and Tony, Tricky Pixie, and Marian Call. John is also a software engineer.

LORELEI SHANNON
Lorelei Shannon is a writer, sculptor, and gearhead goth mama. She lives in the woods outside Seattle with her beloved husband, two handsome and talented sons, her secretly goth mother, and an unruly pack of hellhounds and basement cats. Visit Lorelei on the web at psychenoir.com.

LISA SHERMAN
Lisa Sherman has been working professionally in film and video production for over 30 years. She is an award-winning filmmaker, who started Media FX Video Production in Portland, Oregon, in 1994. Lisa has a Bachelor of Arts in film/TV production from the University of Southern California, and experience working at TV stations, film companies, and ad agencies. She occasionally teaches directing, screenwriting, and video production at Portland Community College.



PATRICK SHERMAN (AKA "LUCIDITY")
A member of the Roswell flight test crew, Patrick Sherman possesses the same degree of technical acumen as a half ton of igneous rock. The only thing he could do with a soldering iron is hurt himself. When it's time to repair one of the crew's home-built drone aircraft—usually his own—he stands back, shouting encouragement and rummaging through cardboard boxes looking for spare parts while Brian Zvaigzne (AKA Techinstein) does all the work. Having narrowly escaped a job as newspaper reporter and photographer, he now works in strategic communications. A certified private pilot and master scuba instructor, he holds undergraduate degrees in sociology and English from the University of Southern California and an MBA from Willamette University.

ANN SHILLING
Ann Shilling has spent several years riding, jousting, and swinging swords with Seattle Knights. She has logged

countless hours on horseback compiling a list of King County horse trails, riding in wagon trains, and investigating the countryside of Europe from the saddle. She has ridden in the Tournament of the Phoenix, a historical re-enactment tournament in Poway, California, and the Hackaland tournament in Liege, Belgium, and enjoys squiring for other knights at events around the country when the opportunity arises. Her historical interests range from medieval Europe to the American West to ancient China. Her written work includes several plays performed regularly by Seattle Knights, and a number of short stories. When prompted, she is known to wield a lethal pun.



DAVID SHOEMAKER

David Shoemaker is a man of many hats. He is head of engineering for LiftPort Group and a programmer at Microsoft. These divergent but similar hats got their start when he was 13 and purchased the books *Rendezvous with Rama* by Arthur C. Clark and *Berserker* by Fred Saberhagen. The idea of large independent robotic machines fired an interest in computers that has not yet cooled. Computers turned into electronics and both combined into robotics. His work with LiftPort Group has centered on design and construction of a series of prototype lifter robots to model what will be needed when LiftPort launches its space elevator. At Microsoft, he works in Windows Automotive, developing new ways for your car to talk back. He was born in the town of Bremerton, Wash., but escaped as soon as economically feasible. He now lives in Monroe, Wash., with his wife, Michelle, and daughters Cassiopeia and Andromeda.



LEANNAN SIDHE

Leannan Sidhe is a petite traveling Cascadian singer/songwriter with a lovely shimmering soprano voice and an overwhelming fondness for bittersweet fairytale folk music. Her primary companion is the Prince of Cats, her trusted adviser is a clever gypsy boy, and her favorite musicians to play with are a band of Tricky Pixies. Wearer of many hats, she is also a published author, costumer, dancer, avid reader, and occasionally a storyteller.



J.M. SIDOROVA

J.M. Sidorova is a biomedical scientist and a writer of speculative fiction. She was raised in the USSR, Singapore, and Germany before immigrating to the United States. She is a Clarion West workshop graduate of 2009. Her short stories appeared in *Asimov's*, *Clarkesworld*, *Abyss and Apex*, *Albedo 2.0*, and other venues. Her debut novel *The Age of Ice*, a work of magic realism, is forthcoming from Scribner.



SILVER

Silver has dedicated her life to making the world a kinkier and happier place. Along the way, she has run a dialup BBS for perverts, helped found the Center for Sex Positive Culture, and spoken on numerous panels dedicated to kink and polyamory. Her support group for women new to Seattle's kink community is still going strong after 15 years. Silver loves talking about kink, and must be kept out of the family sections of restaurants. She is in two long-term polyamorous relationships

and enjoys hanging out with her partners, her partners' partners, and her partners' partners' partners. Although poly herself, Silver is not a "polyvangelist." She believes that there are many ways of living happily ever after.



JANNA SILVERSTEIN

Janna Silverstein grew up on Long Island, where her parents encouraged her to watch *Star Trek*, to read National Geographic, and to write... a lot. In third grade she edited her class newspaper, and has been telling writers what to do ever since. She has worked for more than two decades in publishing and related fields, first as an acquisitions editor for Bantam Spectra, followed by stints at Wizards of the Coast and Microsoft, among others. She has edited books on a freelance basis for Night Shade Books, Open Design, and Pocket Books. Her own writing has appeared in *Asimov's Science Fiction*, Orson Scott Card's *Intergalactic Medicine Show*, *10Flash Quarterly*, and in the anthologies *Swordplay* and *The Trouble With Heroes*, among others. She was twice a Writers of the Future semi-finalist. Though she'll always be a New Yorker, she lives in Seattle with a princessy calico cat and many, many books.



JACK SKILLINGSTEAD

Jack Skillingstead's first professional sale was a finalist for the Sturgeon Award in 2004. Since then he has published more than 30 short stories in publications including *Asimov's*, *F&SF*, and *Realms of Fantasy*. His work has also appeared in various year's best volumes as well as the acclaimed

Fast Forward and *Solaris* series of original anthologies. His first novel, *Harbinger*, and short story collection *Are You There* both appeared in 2009 and received critical acclaim. *Life on The Preservation*, a new novel from Solaris Books, is due out in Spring 2013. Jack lives in Seattle with his wife, writer Nancy Kress.



RICHARD STEPHENS

Richard Stephens is a veteran costumer who should know better. The word "no" is probably not in his vocabulary, so recent shows he has designed for include "Freak Like Me", "Cannibal: The Musical" and "The Rocky Horror Show" for Peninsula College as well as more respectable shows for the Port Angeles Light Opera Association. Richard works to Save the World! through his day job as store manager for Serenity Thrift Shop, a progressive thrift store working to end homelessness in Clallam County. He also sometimes a Time Lord, a Brony, and may yet someday be a Disney princess.



RENEE STERN

Renee Stern is a former newspaper reporter turned freelance writer whose short fiction has appeared in *Beneath Ceaseless Skies*, *Black Gate*, *Aeon Speculative Fiction* and the anthologies *Human Tales* and *Sails & Sorcery: Tales of Nautical Fantasy*. Her steampunk story "Backs to the Wall" will appear later this year in *Gears and Levers 3* from Sky Warrior Books.



AIMEE STEWART

Aimee Stewart is a self-taught digital artist whose fantasy, storybook, and steampunk artwork is distributed internationally as greeting cards, puzzles, journals, books, and more. She has worked closely with authors, musicians,

and producers to create cinematic pieces to integrate into their projects, and has written and illustrated her own children's book, slated to be on shelves in 2013.



DEBORAH STRUB

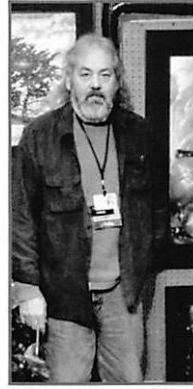
Deborah is a textile artist from the Pacific Northwest. She holds a bachelor's degree in fine art from the University of Central Florida. She has been a member of the Society of Creative Anachronism for over 30 years and

has been costuming for most of that time. She is a Laurel in the SCA for her research and work in historical Japanese clothing and occasionally making medieval Western European clothing for her husband. She enjoys science fiction and creates costumes for that venue as well. She has won many awards in both the SCA and science fiction venues and has had work published in *The Costume Maker's Art*.



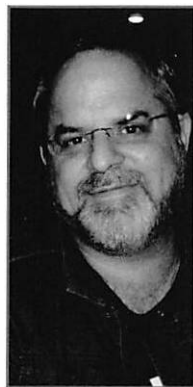
GARTH STUBBS

A long time ago, at a Norwescon back in the Dark Ages, Garth entered his first masquerade. Since then he has competed, judged, and sat on way too many costume panels to count. If the years continue to be kind to him, he will do more of the same.



JEFF STURGEON

Jeff is a Northwest artist known for his beautiful award-winning metal paintings, usually but not always involving space in one form or another. Jeff is also known for beautiful landscapes. He paints primarily with acrylics on either textured metal or canvas, and his work has appeared on many book and magazine covers. Jeff has been a GoH at numerous cons around the country. Jeff is a member of the International Astronomical Artists Association. Jeff's work has won numerous awards, but he's most proud of his best of show at NASFIC 2005, judges' choice and childrens' choice awards LAcon4, WorldSF Con 2006, and a judges' choice and peoples' choice best of show at Devention WorldSF Con 2008. Most recently, Jeff was awarded one of six coveted awards at last years' Renovation, 2011 WorldSF Con in Reno, NV. Jeff has been awarded Norwescon's best of show three times. In a former life, Jeff was a long-time computer game artist/art director, most notably with Electronic Arts Seattle. He lives in the Cascade foothills of Washington with sons Corwin and Duncan.



PATRICK SWENSON

Patrick Swenson edited *Talebones* magazine for 14 years, and still runs Fairwood Press, a book line, which began in 2000. A graduate of Clarion West, his first novel, *The Ultra Thin Man*, is forthcoming from Tor in 2014. He

has sold stories to the anthology *Like Water for Quarks*, and magazines such as *Marion Zimmer Bradley's Fantasy Magazine*, *Figurement*, and others. He runs the Rainforest Writers Village retreat every spring at Lake

Quinault, WA. A high school teacher, Patrick lives in Bonney Lake, WA, with his 10-year-old son, Orion.



BRYAN SYME

Bryan Syme is a tattoo artist at Carlena's in Weiser, ID, and a freelance illustrator. Several of his pieces can be found in the recently published *Goblin Markets*, a game supplement book for *Deliria*, and he is the artist/co-creator of the web comic, *Arpeggio*. Bryan adores bad movies, RPGs, and his wife, but his daughter stole his heart, and probably won't ever give it back. For more of his artwork, see bryansyme.com/



EMILY SZAREK

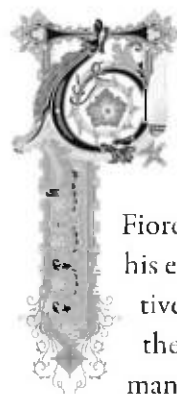
Created officially in 2009 by New York native Emily Szarek, VexxWear is the product of many years of thought, love of alternative culture, and the desire to create. As a lifelong craftswoman, Emily was taught to sew at a very young age by her mother. Throughout her teens she used this talent to create "art-wear"—one-of-a-kind statement pieces that always demand attention. Now, later in life, Emily runs the studio in Seattle which produces VexxWear designs, sold online (@VexxWear.com), locally in Bedlambedlam Boutique, and throughout alternative the Gothic shops in the U.S.



ANITA TAYLOR

Anita Taylor is a technical writer by profession, an avid costumer, and independent historical researcher. Her current costuming interests include early medieval

to Elizabethan era, Victorian, steampunk, and fantasy. Active in the SCA, she is the scribed officer for the Barony of Blatha An Oir, and enjoys running events and teaching classes. Current art projects include medieval manuscript art and calligraphy, prop-making, and gouache painting.



RYAN THUNE

Ryan started in medieval re-enactment in high school, fueled by a passion for history. Beginning a study of *Flores* manuscripts and works in his early 20's, Ryan has been active in western martial arts and the medievalist community for many years. Primarily working with the Empire of Medieval Pursuits, Ryan now pursues a living history goal within that organization simulating 1300's Anglo-Normans who settled in Southern Ireland. Outside of re-enactment, Ryan is an avid fan of fantasy authors, table top gaming, and history.



BETSY TINNEY

Betsy Tinney is a Northwest cellist who performs regularly with Vixy & Tony, Tricky Pixie, SJ Tucker, and Heather Dale. She also performs solo, does session work, and teaches. She was the recipient of the 2012 Pegasus award for best performer. Her website is betsytinney.com.



JONATHAN TWEET

Jonathan is widely published in hobby games, especially tabletop RPGs (*Dungeons & Dragons*, *13th Age*, *Over the Edge*, *Everway*, *Ars Magica*). He's in the Origins Gaming hall of fame, and his

RPG *Over the Edge* (1992) helped inspire the indie RPG movement. Favorite bull session topics include liberal politics, evolutionary psychology, difference feminism, atheist religion, the historical Jesus, and Burning Man. He has always adored science and the imagination.



SARA TWITTY

Sara Twitty is an artist based in the Pacific Northwest who holds a Bachelor of Fine Arts in illustration from Art Center college of design. She moved to Washington directly after graduation, and has since worked on games, concept art, illustration, and design for ebooks and paperbacks. Sara loves gaming with friends, squelching through muddy fields in rain boots, and obsessing over the minutest of details in fiction and movies.



DENNIS R. UPKINS

Dennis R. Upkins was born and raised in Nashville, TN. A voracious reader, lifelong geek, and a hopeless comic book addict, he knew at an early age that storytelling was his calling.

In 2011, his debut novel, *Hollowstone*, was released by Parker Publishing. In addition to writing, Upkins is also a freelance artist and a digital photographer. His artwork and short stories have appeared in a number of publications, most notably *Drops of Crimson*. And his audio short, "Stranger Than Fiction," can be found at Sniplits. Upkins regularly critiques and analyzes the representation and portrayal of minorities in comics and media as a regular contributor to *Ars Marginal*. His novella, *Keepers*, is scheduled for release in 2013.



VITAL VEIN FASHION

Vital Vein Fashion is a Seattle-based clothing design studio, specializing in bespoke and ready-to-wear latex fashions. Co-founded by Leigh Ann Caryl and Christopher Lance Gilbert in January 2011, Vital Vein utilizes innovative technology, cutting edge design, and meticulous hand-made craftsmanship to create the highest quality wearable art.



VIXY & TONY

Vixy & Tony (Michelle Dockrey and Tony Fabris) have been performing acoustic music as a duo since 2005. Their folk/rock musical style and science fiction and fantasy lyrics combine to tell engaging stories. Their debut album, *Thirteen*, contains the Pegasus award-winning songs "Emerald Green," "Six String Love," and the *Firefly*-inspired hit, "Mal's Song." Their energetic performances can be enjoyed by both sci-fi fans and mainstream music fans alike, earning them the best performer Pegasus Award in 2008. They are currently working on their second album and can frequently be found playing with cellist Betsy Tinney and violinist Sunnie Larsen. Their music can be found at VixyAndTony.com.

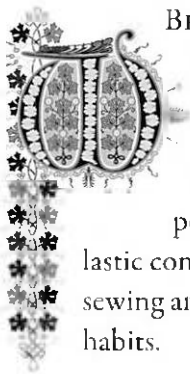


**LILITH VON FRAU-
MENCH**

Lilith von Fraumench is an author, performance artist, humorist, and all-around swell gal. She is, among other things, a Popess in the Church

of the SubGenius and a contributor to the SubGenius books *Revelation X* and *The Bobliographon*, a burlesque emcee billed as “The Dyke With The Spikes,” a podcaster whose podcast, “Hymns to the Dead Goddess” focuses on the women of extreme music, a kinkster with 20 years’ experience in the BDSM scene, an anti-oppression activist with a focus on transgender issues, and a passionate all-around geeky nerd who especially loves hard SF, space, computers, and the Internet. She currently lives under protest in Kirkland.

BETH WADE



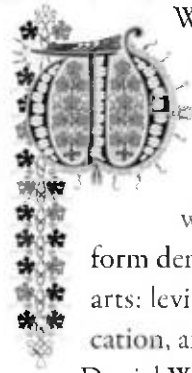
Beth is a perpetual motion machine, fueled by coffee, fiction, and historical garments. She loves discussing pop culture in pseudo-scholarly contexts, and enabling others’ sewing and costuming addictions, er, habits.

STEPHANIE L. WEIPPERT



Skilled writer, talented musician, and hard-working negotiator—this woman has it all. Drawn to conventions by being blackmailed into filling a hotel liaison position before she had ever been to one, she discovered she found a home amid the crazy that is fandom. Stephanie is currently working on multiple projects, including a novel in the hands of a Tor editor, a short story for an upcoming anthology, hotel liaison for ConFlikt (the local filk convention), and most importantly songwriter/guitarist/vocalist for the band Starlight with her husband, Rich Glover, who wrote this for her.

WHIFFLESNORT THE WIZARD



Professor Ezekial T. Whifflesnort, B.S.W. (Big Shot Wizard), on special engage with Norwescon, will perform demonstrations of the magical arts: levitation, teleportation, obfuscation, and ipso-dipsy-doodleation. Daniel Willems, aka Whifflesnort, Wahoo the Clown, Wild Will Hickup, etc., has been a children’s performer since 1988 for hundreds and hundreds of events all over the Puget Sound area. Talents include magic, face painting, balloon art, puppetry, juggling, and stilt walking. With his skills of mirth, magic, flash, and fafooom, Whifflesnort the Wizard enchants audiences of all ages and shoe sizes.

OGRE WHITESIDE



Ogre Whiteside dispenses advice about alternative lifestyles, plays and designs tabletop RPGs, plays drums in a punk rock band, and cooks and bakes delicious things.

G. WILLOW WILSON

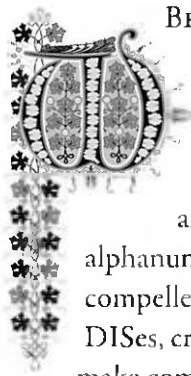


G. Willow Wilson is the author, most recently, of *Alif the Unseen* (Grove/Atlantic Press), an urban fantasy set in the Middle East. *Alif* was nominated for the Flaherty-Dunnán First Novel Prize in 2012. She also writes comics and graphic novels; her series AIR (DC Comics/Vertigo) and miniseries *MYSTIC: The Tenth Apprentice* (Marvel) were both nominated for Eisner Awards. Willow enjoys cooking, British films, *World of Warcraft*, and holds a purple belt in kajukenbo.



GREGORY A. WILSON
 Gregory A. Wilson is currently Associate Professor of English at St. John's University in New York City, where he teaches creative writing and fantasy fiction along with other courses in literature. His first book was published

by Clemson University Press in 2007; his first novel, an epic fantasy entitled *The Third Sign*, was published by Gale Cengage in 2009. He is a member of Codex and other author groups on and offline. He is currently submitting his second and third novels to publishers, and he has a new story in the anthology *When the Villain Comes Home*, edited by Ed Greenwood and Gabrielle Harbowy. He did character work and flavor text for the fantasy card game *Ascension: Chronicle of the Godslayer*, and along with fellow sff author Brad Beaulieu is co-host of the podcast "Speculate! The Podcast for Writers, Readers and Fans." He lives with his family in Riverdale, NY.



BERLYNN WOHL

Berlynn Wohl has been writing fan fiction since 2002, slashing her way through LOTR, U2, and MST3K, among other alphanumerics. Fandom has also compelled her to cross-stitch TARDISEs, crochet the Avengers, and make comics about New Wave bands.

Most recently, she appeared as a panelist at Seattle Sherlock Con. Berlynn is actually quite docile, and can be approached by humans.



WEDNESDAY WOLF
 Wednesday is an Australian-born, Hong Kong raised watercolor painter currently living in Seattle. If anyone asks, he is in this country legally. He is a drop-out from the University of British Columbia's medical program, as he

would have made a terrible doctor. Working from his studio on Capitol Hill he produces paintings of his favorite things: sex, videogames and gore. He wants to make the world a little stranger.



JONNALYHN WOLFCAT
 Wolfcat's fascination with science fiction and fantasy began before she started school with her father's Asimov and Heinlien books. She's expanded over the years to hundreds of authors on her bookshelves, art for

walls, music, RPGs, figurines and costumes. Her mother started her sewing with basic embroidery, quilting and straight seams in 1972. She's progressed to medieval recreations, science fiction costumes and full-bore fantasy competition pieces, and performing on stage. One of the best parts she enjoys about costuming is the challenge of learning or mastering a new technique with each piece, then sharing it with others. Besides anime wings of unusual materials, and Victorian-inspired clothing, her latest new area of exploration is with ball-jointed dolls, baby girl outfits, quiet books, and digitigrade costuming.



GWEN YEH
Gwen Yeah is a gender-radical Taiwanese-born anti-oppressive LGBTQ-IA transfeminist & video game artist currently developing awesome stuff for ArenaNet's Guild Wars 2



MATT YOUNGMARK
Matt Youngmark is the author of the Chooseomatic Books series: *Zombocalypse Now*, *Thrusts of Justice* and *Time Travel Dinosaur*. He also writes and illustrates the web-comic *Wizards in Space*.



JULIE ZETTERBERG
Julie Zetterberg has practiced the frivolous hobby of making and wearing costumes since 1975, initially as a member of the Society for Creative Anach-

ronism, then at science fiction conventions and other historical diversions. Since her first convention masquerade (as Princess Leia at Norwescon I, 1978), she has appeared across North America as everything from Olive Oyl to Venus (the planet), and is known for her occasionally offbeat masquerade presentations. Costuming has given her many odd pleasures and occasional rewards, including winning major awards at multiple Costume-Cons and Worldcons. She was Costume GoH at Marcon 39 in Columbus, Ohio, was head of publications for CostumeCon 14 in Seattle, and created The Costume Page (costumepage.org), the original index of online costuming resources. She is treasurer and past president

of the Beyond Reality Costumers' Guild. She shares a very crowded house in Seattle with her husband Greg Sardo and their two cats.



BRIAN ZVAIGZNE
A member of the Roswell Flight Test Crew, Brian Zvaigzne (AKA Techinstein) can't remember a time when he wasn't playing with radio-controlled vehicles. He got his start on the ground, with R/C cars. At age 12 he began to compete, often beating drivers more than twice his age. He had his first experience with R/C flying in the popular simulator, RealFlight. Tired of watching him circle the virtual field, his friend Patrick Sherman (AKA Lucidity) bought him a Park Zone Decathlon for Christmas. When he isn't building, flying or repairing an aircraft, or scouring Hobby King as a platinum-level customer, he works in the information technology field in Beaverton, Oregon. For eight years he was on air in nearby Portland, providing computer tech support on a phone-in radio show called *Computer Time*. He studied electronics at Delta College in Michigan, where he grew up.

ALSO ATTENDING:

- | | |
|-----------------------|-----------------------|
| Alexander James Adams | Todd Lockwood |
| Greg Adams | Margo Loes |
| Darryl Aoki | Andre Snaer Magnason |
| Julie Baroh | Jennifer McCreight |
| Ryan Boudinot | Don Montana |
| Ted Butler | David Nasset, Sr. |
| Buzzy | Aveloc Twiceborn |
| Moria Crone | James Poua |
| Nate Downes | Kim Poua |
| Lori Edwards | David R Silas |
| William Elder | Brian Slattery |
| Mike Fish | Erin A. Tidwell |
| Alisa Gray | LouAnna Valentine |
| Nick Hagen | Martina Willems-Pfarr |
| Cameron Johnson | CD Woodbury |
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The advertisement is framed by a decorative, black and white border with a repeating pattern. At the top, the text "DEIGHTFULLY DEVIANT" is written in a stylized, gothic font. Below the text, a woman in a gothic-style dress is shown in a circular portrait on the left. In the center, a woman in a patterned dress is standing next to a vintage car, and a man in a patterned suit and hat is standing next to her. At the bottom left, another woman in a gothic-style dress is shown in a circular portrait. At the bottom center, the website address "WWW.DEIGHTFULLYDEVIANT.COM" is written in a simple, sans-serif font.

ATTENDING ARTISTS

- Sandra Ackley
John P. Alexander
lexlothor.deviantart.com/
Donna Barr
donnabarr.blogspot.com/
Alan F. Beck
alanfbeck.com/
Belsac
Brass and Steam Productions
brassandsteam.com/
Mark Brill
markbrill.biz/
Jo Brown
Michael Brugger
grillghod.daportfolio.com/
Laura Cameron
lauracameron.net/
Russell D. Campbell
Rob Carlos Fantasy Art
colorsmith.com/
Eden Celeste
edenceleste.com/
Peri Charlifu
Sarah Clemens
clemensart.com/
Jennifer Cox
dancingheron.com/
Diana Daniels
T. Diaz
tank-a-rilla.com/
Cori Dietsch
coridietsch.com/
Christopher Doll
christopher-doll.com/
Durlyn
durlyn.com/
Evening Angel
April Faires
Rose Fisher
Josh Foreman
Christy "Goldenwolf" Grandjean
goldenwolfen.com/site/
Gempunk Jewelry
gempunk.com/
Cat Gray
John R. Gray III
Laura Grover
Theresa Halbert
tlcdesigns4u-teri.blogspot.com/
Patricia Hedegaard
Douglas Herring
douglassherring.com/
Matthew Hinshaw
Butch Honeck
honecksculptures.com/
Eden Hopkins
edenhopkins.com/
Katherine Howes
Heather Hudson
studiowondercabinet.com
Claire Hummel
shoomlah.com/
Hugh Jardon
Jeliza
jeliza.net/
JT
Robin Kaplan
etsy.com/shop/theGorgonist
David Ketcherside
purposelessplay.com/blog/
Krab Jab Studio
krabjabstudio.com/
Walter Lounsbury
L. Pierce Ludke
Meg Lyman
meglyman.com/
Theresa Mather
rockfeatherscissors.com/
Colleen Maughan
Shellay Lynne Maughan
shellaymaughan.com/
Patricia McCracken
patriciamccracken.com/
Betsy Mott
cornerdoor.com/
Lee Moyer
leemoyer.com/
Leslie Newcomer
fantasycatart.com/
My Treehouse Studio
mytreehousestudio.com/
Laurie Noel
NW College of Art & Design
ncad.edu/
Darlene Ostrowski
David Lee Pancake
davidleepancake.com/
Peter Pan
fantasyfusionstudio.com/
Ruth Peterson
Carol Phillips
carolphillipsart.com/
Kevin Radthorne
kevinradthorne.com/
John C. Rogers
rogersrocketships.com/
Sandra Santara
windwolf.com/
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rolandscapes.com/
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shaughnessys.sharepoint.com
Squirrel
Aimee Stewart
foxfires.com/enterfoxfires.com
Djinnifer Stonecastle
Stopped Motion Photography
stopped-motion.com/
Marjorie Stratton
Jeff Sturgeon
jeffsturgeon.com/
Chris Sumption
chrissumption.com/
Bryan Syme
bryansyme.com/
T.M. Originals
artfire.com/ext/shop/studio/
javagoth
Crystal Taggart
crystalsidyll.com/
Anita Taylor
Ruth Thompson
redrooart.com/
Sara Twitty
saratwittyart.blogspot.com/
K. Amarak Waters
claymonsters.com/
Patty Watson
Dameon Willich

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Chooseomatic Books
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Dragon Pets
Dragondyne Publishing
Dragonmaker
Dragonstorm Sports
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Far Out and Solid Games and Collectibles
Fur Connection
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Gem Games and Hobbies
Hard Limits Press
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Offworld Designs
Phil Davis Books and Treasurers
Purple Top Hat: The Art of Celine Chapus
Quicksilver Fantasies
Realm of Regalia
Redwolf LTD
Rob and June Edwards
Runcraft Creations
Seams Like Magik
Sinister Metalworks
Springtime Creations
Steelcraft
Three Ravens Books
T.M. Originals
Xcentricities

ARTISTS' ALLEY

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lexlothor.deviantart.com
Adriane Ceallaigh
Ruth Cohen
Daffydoodles
daffydoodles.com
Epic Myrth Designs
Facebook/EpicMythDesigns
Michael Duquette
Diane Hardin-Wahlberg
David Ketcherside
purposelessplay.com
Alton Lawson
Gerald Minor
jerantino.deviantart.com/
Fay Onyx
etsy.com/shop/SpellBindingBooks
Chris Sumption
chrissumption.com



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Norwescon would like to acknowledge the loss of the following individuals from the worlds of science and imagination. You will be missed.

Gerry Anderson 04/14/1929-12/26/2012

Gerry Anderson was an English publisher, producer, director, and writer, famous for his fantastic futuristic television programs, particularly those working with modified marionettes. Though he working on several productions, he is best known for: "Fireball XL5", "Thunderbirds" (mid 1960s), "Stingray" and "Captain Scarlet and the Mysterons". His live action work includes "Space: 1999" and "UFO".

Neil Armstrong 08/05/1930-08/25/2012

Neil Armstrong was the first man to walk on the moon. Commanded Apollo 11 landing on the moon on July 20, 1969. He and Edwin "Buzz" Aldrin spent a little less than three hours walking on the moon, collecting samples, conducting experiments and taking photographs. Armstrong also left a patch to commemorate NASA astronauts and Soviet cosmonauts who had died in action. An estimated fifth of the world's population (600 million people, at that time), watched and listened to the landing. This was the largest audience for any single event in history.

Born on a farm in western Ohio, he took his first airplane ride at age 6 and built model airplanes and conducted experiments in a homemade wind tunnel. He was licensed to fly at 16, before he got his driver's license.

He had been a Navy fighter pilot, (flew 78 combat missions in Korea), studied aeronautical engineering at Purdue University and earned a master's degree in aerospace engineering from the University of Southern California. He became a test pilot with what evolved into NASA, flying more than 200 kinds of aircraft

from gliders to jets. Armstrong was accepted into NASA's second astronaut class in 1962 and commanded the Gemini 8 mission in 1966. After the first space docking, he brought the capsule back in an emergency landing in the Pacific Ocean when a wildly firing thruster kicked it out of orbit.

In the years afterward walking on the moon, he was the deputy associate administrator for aeronautics at NASA, for a year, then taught aerospace engineering at the University of Cincinnati until 1979. During this time he bought a 310-acre farm where he raised cattle and corn. From 1982 to 1992, Armstrong was chairman of Charlottesville, Va.-based Computing Technologies for Aviation Inc., a company that supplies computer information management systems for business aircraft.

Armstrong never got caught up in the celebrity and glamor of the space program. In February 2000 he said "I am, and ever will be, a white socks, pocket protector, nerdy engineer"

At the time of the flight's 40th anniversary, Armstrong again was low-key, telling a gathering that the space race was "the ultimate peaceful competition: USA versus U.S.S.R. It did allow both sides to take the high road with the objectives of science and learning and exploration."

Dennis Avner, 'Stalking Cat' 08/27/1958-11/05/2012

Dennis Avner was the body-modification enthusiast known to many as the "Catman", though he preferred his Native American name, Stalking Cat. He has been a panelist at the Seattle NASFIC, Rustycon, and first GoH Rainfurrest.

Avner, was famous for having changed his appearance with tattoos, implants, and surgeries and other accessories that included contact lenses, custom-made teeth, and false whiskers. He also was known to wear a large prosthetic tail. He told the Seattle Times in 2005. "I'm Huron and Lakota. I'm just taking a very old tradition, that to my knowledge is not practiced anymore." , Avner identified strongly with his feline totem animals. Avner's formal totem-derived name was "Stalking Cat," although his friends called him Cat or Tiger. Avner served in the

U.S. Navy and worked as a computer programmer and technician. A few years ago, he lived on Whidbey Island. A few years ago, Avner gained worldwide fame after he clinched the title of the “most permanent transformations to look like an animal” in the Guinness Book of World Records. Stalking Cat has been featured on “Ripley’s Believe It or Not!,” “Larry King Live,” VH1’s “Totally Obsessed” and other television shows.

Ray Bradbury 8/22/1920- 6/5/2012

Ray Bradbury was a science fiction author whose imagination yielded classic books such as *Fahrenheit 451*, *The Martian Chronicles*, and *Something Wicked This Way Comes*. He wrote the screenplay for John Huston’s classic film adaptation of *Moby Dick*. He adapted 65 of his stories for television’s The Ray Bradbury Theater and won an Emmy for his teleplay of “The Halloween Tree.”

In a career spanning more than seventy years, Bradbury was a prolific author of hundreds of short stories and close to fifty books, as well as numerous poems, essays, operas, plays, teleplays, and screenplays, generations of readers to dream, think and create

“I’m not a science fiction writer. I’ve written only one book of science fiction [*Fahrenheit 451*]. All the others are fantasy. Fantasies are things that can’t happen, and science fiction is about things that can happen,” he is often quoted as saying.

Kitty Canterbury 06/22/1937-09/09/2012

Kitty founded the local Star Trek fan group called the Puget Sound Star Trekkers (PSST) and served as the Commodore of the group from the mid 1970s through the early 1980s. She was honored as Fan Guest of Honor at Norwescon 19. Many local fans consider Kitty the mother of organized northwest fandom, but she said no, that if anything, she was the mid-wife. Kitty most defiantly was the poster child for the “Childlike wonder of the universe.” She ran childcare and the masquerades in the early days of Norwescon.

Michael Clarke Duncan 12/10/1957-09/03/2012

Michael Clarke Duncan, was the hulking, character actor whose films included an Oscar-nominated performance as a death inmate in *The Green Mile*. His other films include: “*Armageddon*, *Planet of the Apes*, *Kung Fu Panda*, and *Daredevil*.”

Jonathan Frid 12/02/1924-04/14/2012

Jonathan Frid was best known for playing Barnabas Collins in the 1960s original vampire soap opera *Dark Shadows*. Frid played a vulnerable vampire in one of the first sympathetic portrayals of the immortal creatures. He passed shortly before the movie version of *Dark Shadows* was released. Frid has a cameo role in the new movie.

Dark Shadows began in 1966 as a conventional soap opera (with Gothic overtones), Barnabas didn’t appear until episode 200. He was added as a short-term addition to the cast and he saved the show. This vampire was multidimensional setting the trend with vampires over the last 50 years.

Dana Marshall 07/13/1964-10/28/2012

Dana Marshall was an active science fiction fan and convention volunteer for many years in the northwest. You could often find her at a convention chatting about Star Trek and about ADA.

Ralph McQuarrie 6/14/1929-3/3/2012

Ralph McQuarrie was the artist who developed the look of the first Star Wars trilogy’s look of Darth Vader, C-3PO, R2-D2, the Stormtroopers and the lightsaber, as well as sets and spaceships. His artwork helped persuade 20th Century Fox to green-light the film. Some of his other credits are the *Battlestar Galactica* TV series, *Star Trek IV: The Voyage Home*, *Close Encounters of the Third Kind*, *E.T.: The Extra-Terrestrial*, and *Cocoon*. As a technical artist, McQuarrie worked for Boeing and other companies. He also worked for a company that provided animation for CBS News coverage of the Apollo space program and created artwork for movie posters.

Alan Poindexter 11/05/1961-07/01/2012

U.S. Navy Capt. Alan Poindexter, was a retired NASA astronaut. Poindexter flew two space shuttle missions, one aboard Atlantis as pilot and one on Discovery as commander, logging more than 669 hours in space before retiring from NASA in December 2010 to return to the Naval Postgraduate School in California.

Sally Ride 05/26/1951-07/23/2012

Sally Ride was the first American woman to fly in space. Dr. Ride, a physicist who was accepted into the space program in 1978 after she answered a newspaper ad for

astronauts, flew on the shuttle Challenger on June 18, 1983, and on a second mission in 1984. At 32, she was also the youngest American in space.

Dr. Ride trained in parachute jumping, water survival, weightlessness and the huge G-forces of a rocket launch. She learned to fly a jet plane. She also helped in the development of a robotic arm for the space shuttle. On the Challenger she used the arm to deploy and retrieve a satellite. At the launch many in the crowd wore T-shirts that said, "Ride, Sally Ride" from the lyrics of the song "Mustang Sally."

She developed a passion for trying to interest young people, especially girls, in science, math and technology. She wrote six science books for children. In 2001 she started a company, Sally Ride Science, to "make science and engineering cool again," as she put it, by providing science-oriented school programs, materials and teacher training.

Maurice Sendak 06/10/1928-05/08/2012

Maurice Sendak was the author of the classic children's book "Where the Wild Things Are." Sendak illustrated nearly 100 books during a 65-year career, winning dozens of accolades as he endeared himself to generations of children reared on his fanciful stories.

Sendak took a few night classes but largely taught himself as an artist.

He is best known for *Where the Wild Things Are*. It tells the story of a boy named Max who dresses in a white wolf costume and escapes his life at home by sailing to a remote land, where he discovers wild things who roar their terrible roars and gnash their terrible teeth. The book stirred controversy when it was first published in 1963. Many librarians initially feared it would disturb children. Sendak also wrote *In the Night Kitchen*, *Chicken Soup with Rice*, and *Alligators All Around*, among many others. Sendak said he didn't set out to be known as a writer for children. "I don't know how to do a children's book. I don't even know what a children's book is. I always know that my work is deemed suitable -- more suitable -- for children. I don't believe that, but who cares? Who cares?" he said.

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 Google Administration **Pearl Young**
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 Historian **Michael Citrak**
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 Business Manager Second **Michael Orosz**
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Diane Hardin-Wahlborg
 Registration Mgr C **Susan Allen**
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 Dealers' Rm. Co-Mgr B **Charlie Knoedler**
 Art Show Co-Manager A **Doug Booze**
 Art Show Co-Manager B **Patricia Booze**
 Art Show Second **Leslie Fischer**
 Art Show Staff A **Marjorie Stratton**

Art Show Staff B **Diane Hardin-Wahlborg**
 Art Show Staff F **Brian Pickett**
 Art Show Bag Check **Philip Lewis**
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Laura Penty
 Art Show PrintShop Co-Manager B
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Brian Pickett
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 Information Network, Mgr

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Michael “DJWudi” Hanscom
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 Technical Staff B **Walt Thomas**
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 Grand 3 Tech Staff A **Laurence Stratton**
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 Videographer’s Assistant B **Scott Kellas**
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 Security Supervisor A **Jesse Fuller**
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 Cloakroom Staff B **Karl Clark**
 Cloakroom Staff C **Elsbeth Faber**
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 Asst. Prog. Director A **Kathleen Pickett**
 GoH Liaison Lead **Dawn Marie Pares**
 GoH Liaison Assistant A
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 GoH Liaison Assistant B **Katie Cord**
 GoH Liaison Assistant C **Harmony Maves**
 Writers’ Workshop Assistant **Mac Empson**
 Pro Suite Coordinator **Bethany Hover**
 Green Room Coordinator **Margo Bergman**
 Green Room Staff A **Jennifer Douwes**
 Green Room Staff B **Denise Mauldin**
 Green Room Staff C **Jaiden Douwes**
 Green Room Staff D **Charles Pierce**
 Green Room Pro Registration A
Kathleen Pickett
 Stage Management Lead **Dean Wells**
 Stage Management Staff B **Geoff Gill**
 Stage Management Staff C **Brian Haas**
 Autograph Sessions **Autumn Bullman**

Opening/Closing Ceremonies
Rob Stewart
 Single Pattern Contest **SunnyJim Morgan**
 Biological Science Track Lead
Gregory Gadow
 Comics Track Lead **Ashley Cook**
 Costume Track Lead **Lori Edwards**
 Editing & Publishing **Phoebe Kitanidis**
 Family Track **LouAnna Valentine**
 Fannish Culture Track Lead
Mickey Schulz
 Fantasy/Mythology Track **Brent Kellmer**
 Gaming Track **Ashley Cook**
 Media Track Lead **Jesse Simpson**
 Medieval/History Track **William Gruner**
 Movie Previews Track Ld **Keith Johnson**
 Music Track **Dara Korra'ti**
 Music Tech A **John Seghers**
 Music Tech B **Jen Kilmer**
 Science Fiction Track Lead **Brent Kellmer**
 Space Track Lead **Art Bozlee**
 Technology Track Lead **Mike Brennan**
 Writing Track **Mae Empson**
 GoH Selection Committee A **Pearl Young**
 GoH Selection Committee B
SunnyJim Morgan
 Personnel Director **Rob Stewart**
 Asst. Personnel Director **Shawna Batty**
 Door Greeter **Christy Gill**
 Hospitality Director **Tom Kennedy**
 Hospitality Second **Miriam Kennedy**
 Hospitality Lead **Gerald Arnold**
 Hospitality A **Tina Anderson**
 Purchases Coordinator **Becky Citrak**
 Staff Support Lead **Lydia Biggar**
 Volunteer Services Lead **Elana Voigt**
 Volunteer Staff A **Shaylee Bell**
 Volunteer Staff B **Starshadow**
 Volunteer Staff C **Conde Holt**
 Teen Runner Lead **Cora Booth**
 Teen Runner A **Duncan Stewart**
 Teen Runner B **Logan Stewart**
 Special Events Director **Cheryl Dyson**
 Special Events Second **Alan Bond**
 Dances/Sound Director **James Byrd**

Dances Assistant **Aaron Contreras**
 DJ: Thursday
Michael "DJWudi" Hanscom
 DJ: Friday A **Dan Murphy**
 Assistant to DJ Dan **Wendy Wiseman**
 DJ: Friday U21 **Lee Fuller**
 DJ: Saturday **Todd Clark**
 Scheduled Gaming Director **Bryan Wood**
 Gaming Assistant **JohnRyan**
 Gaming Staff A **Terry Cooper**
 Gaming Staff B **Richard Johnson**
 Gaming Staff C **Jordan Masters**
 Open Gaming / LARPs **Prodipto Roy**
 Lazer Tag Director **Scott Perrin**
 Lazer Tag Assistant **Elizabeth Fellows**
 Lazer Tag Staff A **MikeHardin**
 Lazer Tag Staff B **Nita Enyeart**
 Lazer Tag Staff D **Lloyd McCrorey**
 Quidditch Coordinator **Alan Bond**
 Masquerade Co-Director **Shawna Batty**
 Masquerade Co-Director
Ariana Provencher
 Front House Manager **Shadow Wood**
 Presentation Advisor **Trent Lum**
 Judge's Secretary **Lisa Alho**
 Masquerade Lighting Operator
Gary Huston
 Head Ninja **Frieda Orsborn**
 Stage Ninja A **Trent Lum**
 Children's Masquerade **Dana Provencher**
 BRCG Liaison **Torrey Stenmark**
 Masquerade Half-Time Show **Eric Pope**
 Midnight Movies **Gregory Gadow**
 FFFS Director **Richard Albritton**
 FFFS Assistant **Sierra Kennedy**
 FFFS Lighting Operator **Gary Huston**
 FFFS Host A **Eric Pope**
 Sunday Event Director **Alan Bond**
 Stealth & Tracking A **Michaela Zielke**
 Stealth & Tracking B **Hoi Duong**
 Maxi's Bar Event **Jim Gibbons**

Program Designer
 dQuiel Kaufman
 Set in *Garamond Premiere Pro*



NORWESCON 36 STAFF



Standard Action

<http://standardaction.com>

Standard Action is an award winning Fantasy Web series that follows the exploits of Edda the Elven Barbarian, Martin the Human Druid, Wendy the Human Sorceress and Fernando the Half-Halfling Bard.

The show is currently in its Second Season which you can enjoy on YouTube or the main show website.



Scan to see Episode #1.

THUNDER FROG STUDIOS



thunderfrogstudios@gmail.com



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COMING SOON!

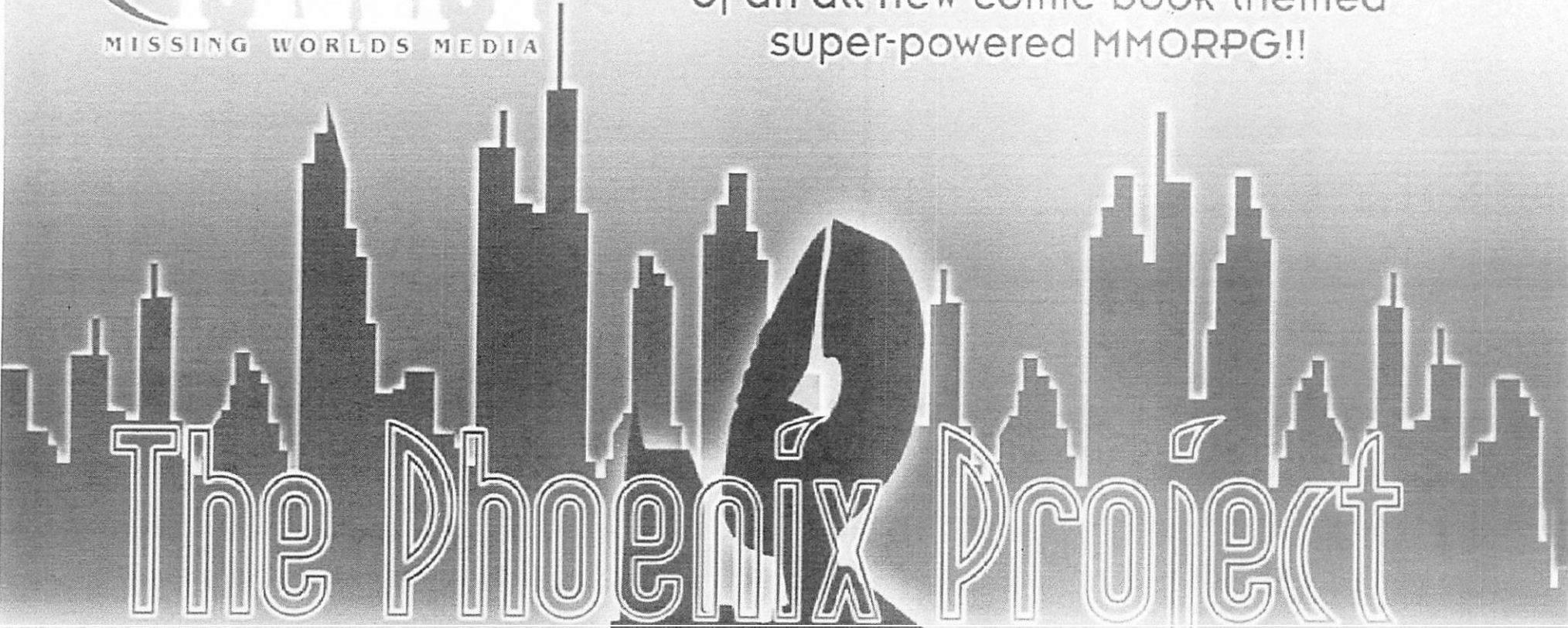
Thunder Frog Studios has teamed up with Standard Action to create a web comic and graphic novel based on Season 1 of Standard Action. The story will fill in the missing pieces of their quest centering around the events of episodes 6 and 7. Check out this comic on the Standard Action website and see the entire story for the first time.



MWMM

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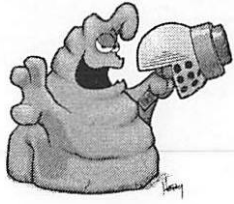


The Phoenix Project

Friday, March 29th

4:00PM, Cascade 7

Web: <http://missingworldsmedia.com> Facebook: www.facebook.com/MissingWorldsMedia Twitter: [@MWorldsMedia](https://twitter.com/MWorldsMedia)



Conjecture 2013 / Conchord 25 **The Lighter Side of SF&F & Filk**

www.conjecture.org

October 18-20, 2013

Town and Country Resort and Conference Center
San Diego, CA

Author Guest of Honor: Esther Friesner

Author of at least 37 novels and numerous works of shorter fiction, including two Nebula Award winning short stories. Also an editor of collections including *Chicks in Chainmail*.

Artist Guest of Honor: Howard Tayler

Creator of the Hugo Award Nominated web comic *Schlock Mercenary*. He is also a regular on the *Writing Excuses* podcast.

Conchord 25 Guest of Honor: Tom Smith

Arguably the funniest man in filk. He is the only recording artist to have appeared on both NPR's *Sound and Spirit* and *The Dr. Demento Show*.

Conchord 25 Toastmaster: Tim Griffin

A full time musician specializing in kid-friendly science, history and filk music.

Interfilk Guest: Kirstin Tanger

One of the first German filk fans, and a 2002 inductee to the Filk Hall of Fame. She also publishes the German filk fanzine *Let's Filk About*.

Memberships are available for \$40.00 through July 15, 2013 via our website above.

Discount memberships available for students, educators, military, and librarians.



Golden Pacific Ballroom and Royal Palm Tower
Town and Country Resort and Conference Center
San Diego, California

Support Levels

Pre-Support: \$10 – Will get you \$15 off your membership if you vote site selection and we win

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Site Selection will be at Westercon 66 in Sacramento in July 2013

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BEST OF MICHAEL SWANWICK © 2013 LEE MOYER

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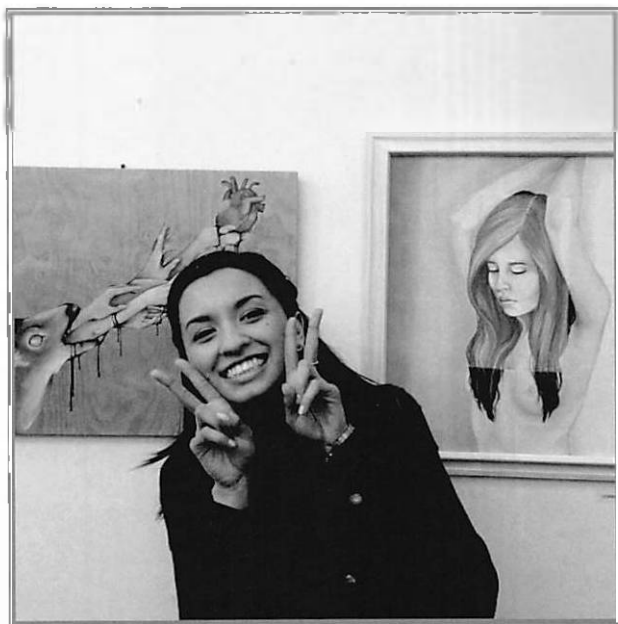
LEANNE DUNN
NORTHWEST COLLEGE OF ART & DESIGN

Northwest College of Art & Design is located at the Mains Manor Estate in Poulsbo, Washington, on the Kitsap Peninsula. Its primary objective is to play a significant educational role in preparing individuals for rewarding entry level career opportunities in the creative arts.

Norwescon funds a scholarship for the college each year. The college sends 3 pieces of artwork having a Science Fiction, Fantasy, or Science theme. Submissions are displayed in the Art Show. The 2012 winner was Leanne Dunn.

Inspired by female portraiture and nature, Leanne Dunn's work reflects her love for earth tones and organic shapes. Currently working towards her BFA in Visual Communication, majoring in Fine Art and Graphic Design, she is

expected to graduate Fall 2013. As an artist she began using graphite and she has been experimenting with oil paints for two years, and sometimes a combination of both. The smooth surface of the wood panels is what she enjoys working on, but she adds another dimension by incorporating the wood grain textures into her visions. Audrey Kawasaki, James Jean, and Joao Ruas influence her work. The painting titled *Metamorphose* was inspired by the idea of a women drawn into darkness of the vultures, transforming her into one of those creatures. Passionate about Fine Art, Leanne has decided to expand her horizons and pursue a career in Graphic Design. Photographs of her past and current projects can be seen on her blog leannedunn.tumblr.com.



CORY SKERRY CLARION WEST SCHOLARSHIP

Clarion West offers an intensive six-week workshop for writers preparing for professional careers in science fiction and fantasy, held annually in Seattle, Washington, USA. The mission of Clarion West is to provide a high quality educational opportunity for writers of speculative fiction at the start of their careers.

Norwescon funds a scholarship for Clarion West's summer workshop each year. The Norwescon 35 (2012) scholarship recipient was Cory Skerry.

Cory Skerry lives in Bellingham, WA, in a spooky old house he hates admitting is haunted.

He peddles (and meddles with) art supplies, writes stories, and goes exploring with his two sweet, goofy pit bulls. His fiction has appeared in *Fantasy/Lightspeed*, *Strange Horizons*, and *Beneath Ceaseless Skies*, among others. He reads submissions for Tor.com and is a secret agent for Shimmer Magazine. Through the generosity of Norwescon, he attended Clarion West in 2012 with seventeen intriguing strangers that soon became fabulous friends. If his career as an author doesn't work out, he's going to build a time machine and be a highwayman in the 1700s, because Johnny Lee Miller made it look hot. You can find his fiction & art at coryskerry.net.



I studied the village of Keyward from the packed gravel by the water. Judging by the skulls roped to the pylons in the estuary, the people here knew how to take care of themselves. But even if there was no fight to be had, perhaps the townsfolk would be interested in the one and only book I had to sell.

I peered at one of the skulls as I passed. It had been there long enough to have lost the lower jaw and most of the teeth; mussels the size of my thumbnails had attached themselves to the sides like bristling purple sideburns.

It was common enough on the coast to tie pirate corpses out for the gulls, but I couldn't help but remember how I once might have become a pirate myself, suddenly homeless with only my learned violence to serve me. I shuddered and renewed the tactic of Floating Among Lilies, taking a deep breath and transforming the air into a false pink light that only I could see, caressing the edges of my vision as I exhaled. Thus calmed, I guided my horse along the muddy sand that bordered Keyward.

The town hunched above salt-worn rocks, bisected by a harried stream. The tall, narrow buildings were almost disguised by the pines, but even from the bottom of the hill I could see iron bars on the lower-level windows. Wooden bridges fluttered with laundry, some of it sporting faded, rusty stains. Bandages.

The closest building was an inn with a pattern of pale streaks marking the walls. Scars from dismantled scaffolding, I realized when I noticed there were iron grids installed across the upper windows as well.

A man with a crossbow lazed on a balcony on the second floor. He wasn't rude enough to aim yet, but his eyes were on me. I was an unusual sight, a woman traveling alone.

I waved. He pulled a cord. Perhaps it meant I was friendly; perhaps it was a warning. I thought it best to wait for a greeting.

Expensive defenses like glass, iron, and crossbows meant that Keyward not only had a supernatural threat but they could afford a

trained professional to deal with it. I just needed to convince them they'd rather hire me than await the slow mercy of the Order of the Divine Lady.

"Good day, cousin."

A man with a dark woolly beard the size of his own head stepped out of the inn, looking down from a wooden terrace that wrapped around the ground floor. Jagged scraps of iron stuck out of the shadows beneath the walk where he stood. The scars from the scaffolding stopped just under the defenses, and I wondered why they'd even bothered putting grids on the windows when anathema would have to get past those enormous iron teeth.

Clusters of gold coins tipped each of his matted ropes of hair. They only fell past his chin, so he hadn't been wealthy for long. Mine were to my waist, and while I had a modest amount of coin woven in, I had never had to cut a single one to use it. I wondered what had prompted him to shave his head and start over. That kind of ostentatious prosperity belonged on a tough street lord in a port city, or at least a mercenary like myself--not an innkeeper on the coast.

Aloud, I only said, "Good day to you, cousin. My second name is Bane. I'm looking for a room."

"My second name's Browan. If you like the place, you can bring your horse 'round back."

We entered through the inn's front door, which held multiple iron locks.

Browan passed me a drink when I asked for his best. "No one in these parts understands what best means," he said. "Something tells me you've traveled enough to advise whether or not it's worth the word."

My eyes wandered over the room as I swilled the brew over my tongue. Stuffed creatures--mostly shore birds and small predators--perched on the rafters; pelts of marine mammals like seals, otter, and beaver hung above the mantel.

"If you're not already sending kegs to Kalperry, consider doing so."

"Thank you. Please pardon me if I'm impolite..." I knew without doubt what he would ask. His line of sight wasn't quite meeting my eyes. "Out here, we don't get many westerners. I'm familiar with the Lady's Column. But your mark?"

"It's called the Exit Cross," I said. Or, to some, the Betrayer's Cross, but I kept that to myself. The first line represented the pillars that held up the roof of the Lady's temple. The second intersected it at the center and divided

my forehead into quadrants. "I don't serve the Lady."

When Browan rang a bell, an unkempt ghost of a child, all bare feet and shaggy white-blond hair, scurried in and left a tray with thick rye bread, cheese, and an apple. The child darted back out, leaving only an impression of androgyny and fear.

"If not the Lady, who do you serve, cousin? If you don't mind me asking?"

"The people," I said. "I put an end to trouble. I'm not cheap, but I'm well worth the expense." I took a bite of cheese, a bite of apple, and a bite of bread, and chewed them all at once. One, two, fifteen, swallow. A seer had predicted my end in a storm of fire and blood, which I preferred to the ignominious death of choking at table.

"Why would people hire you, instead of sending for the free aid of the disciples of the Fierce Mother?" He sounded genuinely interested.

"The Fierce Mother is slow in her aid," I said wryly. "And no one in her employ has this."

I unbuckled my cloak and withdrew my line of prizes. I coiled the thin linen rope on the table, letting the trinkets form a clinking spiral of teeth and bones and one withered, resin-encapsulated eye.

He sucked in a breath, and pointed at the last. "This?"

"Sandwiel. Kypteri desert. Nothing from the eastern coast, yet, though I saw bandages hanging on the bridges. Perhaps I'll take a prize here."

Browan laughed. "Nothing so dramatic as a sandwiel here. Mackilyie got in a fight with a seal over who owned the fish in his net."

"And the defenses on the walls?"

"That... that is for something else," he said. He smiled. "We'll take care of it. We have a book on anathema that's served us well so far."

"The author?"

He said my name, and I laughed a bitter-sweet laugh. He clearly didn't believe me, so I pulled my sword partly from its sheath that he

might see "IMURI BANE" engraved in the hilt.

"You'll write yourself out of a job," he said.

"Sadly, never. Knowing their nature doesn't necessarily render someone capable of defeating them. Have you identified the anathema?"

"If I tell you," he teased, "you'll kill it and send us a bill. Think of Keyword as a vacation, cousin."

He showed me to an attic loft with a bed near the warm stones of the chimney. Perhaps I would write myself out of a job, but I wasn't going to stop using my bounties to have that book copied again, and again, and again.

Anathema was the blanket term the church encouraged, and it was commonly thought that all anathema were the same: supernatural constructs that could take any form they chose, to torment humanity and chase us away from faith. Within the Order of the Fierce Mother, however, we were taught the science of anathema, their anatomy, husbandry, and nature.

I had come to trust in that science. It had saved my life. I'd pushed for educational literature to disseminate among the parishes. "Teach them how to classify, discover, and avoid anathema. They should know how to combat these threats," I'd insisted.

High Priest Kellar had smiled at me like a patient father with an unruly child. He responded with the motto of the Order of the Fierce Mother: "It is for us to fight with a sword; they must fight with faith."

"We can't protect them all, and it takes time to answer a summons. We must teach fishermen that a selkie's blood spilled in the sea will certainly raise a storm. They should learn how to extinguish a marshlight, how to lay the fitful dead to rest."

"Without the fear of the dark, Sister Imuri, what need would they have for us, the bringers of light?" Priest Kellar had asked.

Even thinking about it warmed my guts with a familiar anger. I quickly renewed Floating-Among-Lilies to quell the feeling. When my heart was cool again, I excused myself to tend to my horse. Once done, I exited the stable and headed back to the inn, toward the kitchen entry. The lines I had thought were scars from scaffolding continued up the walls to the doorjamb, but here they skewed and overlapped, the cross-hatching of a mad artist with a knife. Now I could see them for what they were--claw marks.

(You can read the rest of the story at tinyurl.com/SinkingAmongLilies or in Issue #92 of Beneath Ceaseless Skies at beneath-ceaseless-skies.com/issues/issue-92)

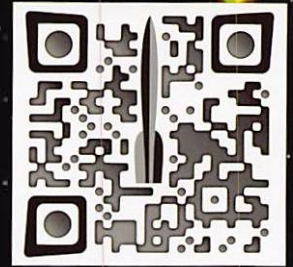


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www.LoneStarCon3.org



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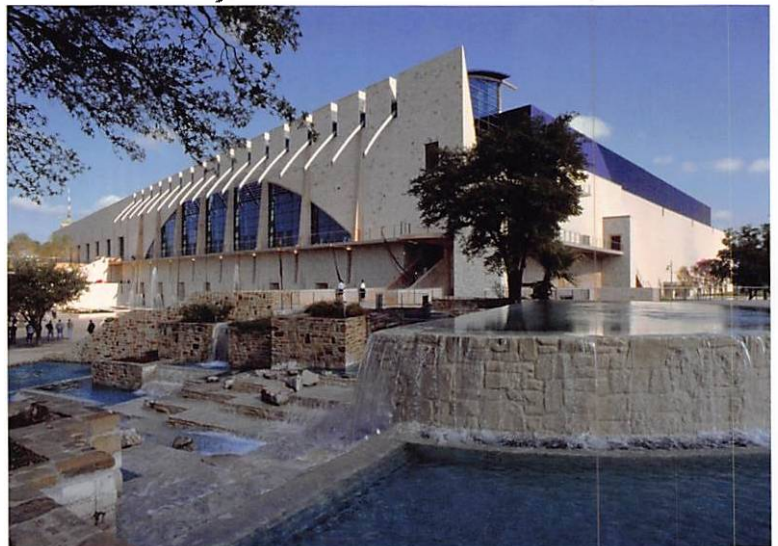
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The fountains outside the Henry B Gonzales Convention Center, location of LoneStarCon 3.

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A woman with short brown hair is blindfolded with a red lace blindfold. She is holding a golden, triangular artifact with intricate designs and a central eye-like symbol. She is wearing a dark red, off-the-shoulder top with a black choker and several bracelets on her wrists. The background is dark and moody.

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